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Introduction to Cloud Computing

Prof. Yike Guo

Department of Computing Imperial College London

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- Cloud Computing : An Introduction
- An Overview of Cloud Systems
- Programming within the Cloud
- Programming over the Cloud
- > Building the Discovery Cloud
- Research Issues of Cloud Computing



Gartner 2008 Figure 1. Hype Cycle for Emerging Technologies, 2008 visibility **Technology Hype Curve** Green IT O Social Computing Platforms Video Telepresence **Clouds, Microblogs and Green IT** Microblogging C 3-D Printing appear Cloud Computing **Basic Web Services, Wikis and SOA** Solid-State Drives ounace computers Augmented Reality becoming mainstream Mobile Robots Basic Web Services Behavioral Economics Public Virtual Worlds Location-Aware Applications Web 2.0 0 SOA Service-Oriented Tablet PC **Business Applications** Electronic Paper Virtual Assistants Wikis RFID (Case/Pallet) Social Network Analysis Context Delivery Architecture Idea Management Erasable Paper Printing Systems Corporate Blogging As of July 2008 Peak of Technology Trough of Plateau of Inflated Slope of Enlightenment Trigger Disillusionment Productivity Expectations time **Grids**? Years to mainstream adoption: obsolete O less than 2 years 2 to 5 years 5 to 10 years ▲ more than 10 years Ø before plateau Source: Gartner (July 2008) Imperial College © The Discovery Sciences Group London 4

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Is this Cloud?



Cloud computing is a style of computing in which dynamically scalable and often virtualized resources are provided as a service over the <u>Internet</u>. Users need not have knowledge of, expertise in, or control over the technology infrastructure in the "cloud" that supports them (Wikipedia)

Cloud Computing: My Definition

Cloud computing is a resource delivery and usage model, it means to get resource (Hardware, Software, Applications) via network "on-demand" and "at scale" **as services** in a multi-tenant environment.. The network of providing resource is called 'Cloud'. All resource in the 'Cloud' are scalable infinitely and used whenever as utility



A Taxonomy for Cloud Computing



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- A user's view: "No more servers, no more IT managers, no more licensing. All I need is a browser. I will find the service I need and pay it when I use it based how much I used it"--- Software as a Service
- A developer's view: "Programming an application will not be a 30 man/month job with a stupid and horrible project manager. It will be done by a couple of friends, in a long hard working weekend with PHP on a machine God knows where it is"---Platform as a Service
- A computer scientist's view: "We are not programming a single machine, rather the World Wide Computer"--- Infrastructure as a Service
- An economist's view: "The most interesting thing about the cloud computing is not the technology, but the new evolving social standards and business models, and the ramifications of egalitarianism on a global scale" --- Everything as a Service

Cloud Players Today



> An Enterprise C/S System is Not a cloud !

phone the

(11)



What is NOT a Cloud?

A Parallel Computing System (Server Clusters) is NOT a Cloud



Grid Computing is, unfortunately, NOT Cloud Computing

What does the "Grid" really mean?

- ♦ Gird means the utility : Grid Computing aims to realize cloud computing
- ♦ Grid was interpreted as the network: Grid computing becomes an architecture for "wide-area" clustering computing

Grid computing focuses on scheduling

- ♦ Cloud
 - o Full private (logical) cluster is provisioned
 - o Individual user can only get a tiny fraction of the total physical resource pool
 - o No support for cloud federation except through the client interface
- ♦ Grid
 - o Built so that individual users can get most, if not all of the resources in a single request
 - o Middleware approach takes federation as a first principle
 - o Resources are exposed, often as bare metal

Grid computer offers less abstraction on resource

- ♦ Grids require applications to conform to the grid software interfaces
- ♦ An important missing concept in Grid computing is "Virtualization"

Cloud Computing focuses on the realization of computational utility

- Virtualization offers the key abstraction of hardware resource: Scheduling over the VM rather than physical resources
- Scheduling on the VM level : Resource can be dynamically shaped or carved out from its underlying hardware infrastructure and made available to a workload---
- Utility hierarchy: full exploration of service deployment and delivery for "on demand" and "at scale" use , for hardware, system, development environment and applications

However:

- \diamond Grid computing sets the technical foundation for clouding computing
- ♦ Cloud computing realizes the goal of Grid computing

A Comparison Between Grid Computing and Cloud Computing

	EGEE Grid	Amazon Cloud
Target Group	Scientific community	Business
Service	short-lived batch-style processing (job execution)	long-lived services based on hardware virtualization
SLA	Local (between the EGEE project and the resource providers)	Global (between Amazon and users)
User Interface	High-level interfaces	HTTP(S), REST, SOAP, Java API, BitTorrent
Resource-side middleware	Open Source (Apache 2.0)	Proprietary
Ease of Use	Heavy	Light
Ease of Deployment	Heavy	Unknown
Resource Management	probably similar	
Funding Model	Publicly funded	Commercial

Summary of "An EGEE Comparative Study: Grids and Clouds Evolution or Revolution" by Markus Klems

Cloud computing infrastructure provider

- Agathon Group Cloud provider. Services include highly available VPS, virtual private datacenters and ready-to-use LAMP stacks. Self-service ordering. Custom development and managed services available.
- Amazon Web Services Amazon EC2/S3 (Hardware-a-a-S & Cloud Storage)
- <u>CohesiveFT</u> CohesiveFT Elastic Server On-Demand
- ElasticHosts UK-based instant, on-demand servers in the cloud
- Flexiscale Another instant provisioner of web servers with some advanced features like auto-scaling coming soon.
- <u>GoGrid</u> instant, on-demand servers offering "control in the cloud". Deploy Windows/Linux servers via web-interface in minutes
- GridLayer Cloud Provider. A service by Layered Technologies that delivers <u>Virtual</u> <u>Private Datacenters</u> and virtual private servers from grids of commodity servers
- LayeredTechnologies Cloud Provider. provider of on-demand hosting and cloud and utility computing solutions through its brand <u>GridLayer</u>
- Mosso Rackspace's cloud hosting service
- Newservers Instant provisioning of web servers either Windows or Linux

Cloud computing Paas provider

- Bungee Connect Provides end to end tools and systems required to develop, deploy and host web applications (Platform as a Service)
- Coherence Oracle Coherence Data Grid for EC2 and other cloud platforms
- Force.com Salesforce.com's application development platform (PaaS)
- GigaSpaces middleware for the cloud, "cloudware"
- Google AppEngine (PaaS)Now support python
- Heroku Ruby on Rails in their Cloud
- Qrimp An AJAX based PaaS
- <u>RightScale</u> RightScale provides a platform and expertise that enable companies to create scalable web applications running on Amazon's Web Services that are reliable, easy to manage, and cost less

An Overview of Cloud Systems

Amazon EC2
Microsoft Aruze
Apache
Eucalyptus Platform

- > Amazon Elastic Compute Cloud (EC2)
- > Amazon Simple Storage Service (S3)
- > Amazon Simple Queue Service (SQS)
- > Amazon SimpleDB (SDB)
- > Amazon Flexible Payment Service
- >Amazon DevPay

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Flat object storage model with key

- Bucket as object container (100 buckets per account)
- Standards-based Interfaces: REST and SOAP with URL for each object





require 'S3'

```
AWS_ACCESS_KEY = '<your key>'
AWS_SECRET_ACCESS_KEY = '<your key>'
```

```
conn = S3::AWSAuthConnection.new
(AWS_ACCESS_KEY_ID,
AWS_SECRET_ACCESS_KEY,
false)
```

Create bucket

```
BUCKET_NAME = 'assets.example.com'
conn.create bucket(BUCKET NAME)
```

Upload file

```
datafile = File.open(path)
Key = path.basename;
```

```
conn.put(BUCKET_NAME, key, datafile.read,
{"Content-Type" => mime,
   "Content-Length" => File.size(path).to_s,
   "x-amz-acl" => "public-read"})
```

http://assets.sample.com/...



Amazon Elastic Compute Cloud (EC2)

Managing scalable virtual private server instances



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Resource delivered as AMI (Amazon Machine Image)

- ♦ Bootable root disk stored in S3
- ♦ AMI are pre-defined or user-built
- ♦ OS support: Fedora, Centos, Gentoo, Debian, Ubentu, Windows Server

Compute instance

- ♦ Running copy of an AMI
- ♦ Instance invocation is programmable in "event driven" style

Network Security

♦ Explicit access control (code in invocation script)

\diamond Can establish security group

Images:

- RegisterImage
- DescribeImages
- DeregisterImage

Instances:

- Runinstances
- DescribeInstances
- TerminateInstances
- GetConsoleOutput
- RebootInstances
- Keypairs:
 - CreateKeyPair
 - DescribeKeyPairs
 - DeleteKeyPair

Image Attributes:

- ModifyImageAttribute
- DescribeImageAttribute
- ResetImageAttribute

Security Groups:

- CreateSecurityGroup
- DescribeSecurityGroups
- DeleteSecurityGroup
- AuthorizeSecurityGroupIngress
- RevokeSecurityGroupIngress



> EC2 as a scaleable (virtual) cluster:



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Amazon Simple Queue Service (SQS)

Services

- Scalable Queuing
- Elastic Capacity
- Reliable, Simple, Secure

Inter-process messaging, data buffering, scalable architecture component \$.01 per 10000 messages

\$.10 - \$.18 per GB data transfer



💗 Queues:

- ListQueues
- DeleteQueue

Messages:

- SendMessage
- ReceiveMessage
- DeleteMessage

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Amazon SimpleDB (SDB)



- Distributed Data Store
- Structured Storage
- Fully Indexed
- Redundant
- Scalable
- Elastic Capacity
- Query Language

\$1.50 per GB per month

\$.10 - \$.18 per GB data transfer

\$.14 per CPU hour (query processing)

Domains:

- CreateDomain
- ListDomains
- DeleteDomain

Items:

PutAttributes
 GetAttributes
 Query

> APIs

Query Language (samples):

- ('Title' = 'The Right Stuff')
- ['Number of Pages' < '00310']</p>
- ['Rating' = '***' or 'Rating' = '****']
- (Year' > '1950' and 'Year' < '1960' or 'Year' starts-with '193' or 'Year' = '2007']</p>
- Keyword' = 'Frank Miller'] union ['Rating' starts-with '****']

Domain:

- ♦ collection of items (tables)
- \diamond 100 domains per account

Item:

Collection of key-value pairs (table)
 Up to 256 attributes per item
 Up to 1024 bytes per value
 Querying Language:
 Set based querying language
 A (much) simplified SQL

Pay for Using

- Standard licensing terms
 Commercially usable
 Monthly credit card billing
 Self-serve model:
 Sign up as developer
 - Choose services
 - Agree to service licenses
 - Enter payment info
 - Start coding



Flexible Payments Service:

- Move money between any two people or systems.
- Credit cards, bank accounts, Amazon Payments.
- One-time, multiple, or recurring transactions.
- Payment processing language (Gatekeeper).
- Aggregated transactions (micropayments).

DevPay:

- Wrap custom business models around S3 and EC2.
- Set custom prices for each charging unit.
- Charge for your applications.



Use S3, EC2, SQS to create a scalable video converter web application

 Use computing power of EC2 virtual server instances for video conversion

 Obuntu image, installed/configured FFmpeg
 S3 for media storage

♦ SQS for messaging between client and EC2

Ex: converting for iPod; Youtube

Video converter architecture



Video Converter Application

Video Converter Application

Upload Video File:

Upload to Amazon S3

Upload Video File:

	Browse
Upload to Amazon S3]

Uploaded Videos To Be Converted

vid 1228204308.mp4 Delete

Converted Flash Videos List

vid 1227587022.flv Delete

Uploaded Videos To Be Converted

Converted Flash Videos List

vid 1227587022.flv Delete

vid 1228204889.flv Delete

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Azure: A Platform for Microsoft Cloud

- Windows Azure: Provides a Windows-based environment for running applications and storing data on servers in Microsoft data centers.
- Microsoft .NET Services: Offers distributed infrastructure services to cloud-based and local applications.
- *Microsoft SQL Services*: Provides data services in the cloud based on SQL Server.
- Live Services: Through the Live Framework, provides access to data from Microsoft's Live applications and others.

The Live Framework also allows synchronizing this data across desktops and devices, finding and downloading applications and ge more.

Window Azure: Supporting Windows-based Compute and Storage Services for Cloud Applications



•Windows Azure runs on a large number of machines, all located in Microsoft data centers and accessible via the Internet. A common Windows Azure fabric aggregates this processing power into a unified whole. Windows Azure compute and storage services are built on top of this fabric.

• The Windows Azure compute service is based on Windows. Now ,Windows Azure runs only applications built on the .NET Framework. Non .NET application will be supported in 2009.

•Non SQL storage service provides simpler, more scalable kinds of storage. It allows storing binary large objects (blobs), provides queues for communication between components of Windows Azure applications, and offers a form of tables with a straightforward query language (LINQ Style).



Azure Computation Mechanism

• Each application *instances* runs a copy of all or part of the application's code. Each of these instances runs in its own virtual machine (VM). These VMs run 64-bit Windows Server 2008 with hypervisors.

•.NET 3.5 application instances can be created as *Web role* instances and/or *Worker role* instances.

• Web role instance accepts incoming HTTP (or HTTPS) requests. A Web role can be implemented using ASP.NET, WCF, or another .NET Framework technology that works with IIS. It is created to handle an incoming HTTP request and shut down when that request has been processed (short life/event driven)

•A Worker role instance gets its input only from a Web role instance, via a queue in Windows Azure storage. The result of its work can be written to Windows Azure storage. A worker role instance can run indefinitely (long life/ batch job)



Azure Storage Mechanism

• Designed for efficient data management within MS data center. A storage account can have one or more *containers*, each of which holds one or more blobs. Blobs can be up to 50 gigabytes each

•Windows Azure storage provides tables which is actually stored in a simple hierarchy (entryproperty-(name, type value))of entities with properties (rather than with a RDBS). A table has no defined schema; instead, properties can have various types. And rather than using SQL, an application accesses a table's data using a query language with LINQ syntax. A single table can be quite large can partitioned across many servers

•The primary role of queues is to provide a way for Web role instances to communicate with Worker role instances

•All Windows Azure storage styles use the conventions of REST to identify and expose data. Everything is named using URIs and accessed with standard HTTP operations


.NET Services: Providing Cloud-based Infrastructure for Both Cloud and On-premises Applications.



- Three groups of .Net services are provides to form cloud infrastructure services:
- NET Access Control Service: using Claims-based identity method with STS. To support cloud use, *identity federation is used to* let claims created in one identity scope be accepted in another. *claims transformation* is supported to modify claims when they're passed between identity scopes.
- NET Service Bus: letting an application expose Web services endpoints that can be accessed by other applications. Each exposed endpoint is assigned a URI. Service Bus also deal with network address translation and tunneling.
- .NET Workflow Service: Creating composite applications based a business logic. Built on Windows Workflow Foundation (WF), the Workflow service allows running this kind of logic in the cloud

Live Framework and Live Services: Window's Platform as a Services Infrastructure

Live Framework (Cloud)



•Great advantage of MS : a large amount of personal/social information available

•MS has wrapped this diverse set of resources (data/application functions) into Live Services. Existing Microsoft applications, such as the Windows Live family, rely on Live Services to store and manage their information

•Live Operating Environment: running both in the cloud, and applications use it to access Live Services data via HTTP using the .NET Framework, JavaScript, Java, or any other language. Information in Live Services can also be accessed as an Atom or RSS feed, letting an application learn about changes to this data. And to set up and manage the Live Services application needs, a developer can use the browser-based Live Services Developer Portal.

•Any application, whether it's running on Windows or some other operating system, can access Live Services data in the cloud via the Live Operating Environment. Web services based implementation of cloud computing infrastructure

♦Linux image hosting ala Amazon

- > Amazon compatible
 - \diamond Try and emulate Amazon cloud: EC2 + S3
 - Works with command-line tools from Amazon w/o modification
 - Enables leverage of emerging EC2 value-added service venues (e.g. Rightscale)

Functions as a software overlay

♦ Existing installation should not be violated

Simple installation using Rocks

Extensibility: Simple architecture and open internal APIs

Client-side interface: Amazon's EC2 interface and functionality (familiar and testable)

> Networking

- Virtual private network per cloud based on VDE
- Security: using industry-standard web technologies
- Simple packaging, installation, maintenance



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Functions of the Nodes



NC : the component that executes on the physical resource that host VM instances and is responsible for instance start up, inspection, shutdown.... Interface is based on Amazon's published WSDL

- \diamond 2008 compliant except for
 - o static IP address assignment
 - o Security groups
- Uses the EC2 command-line tools downloaded from Amazon
- ♦ REST interface
- S3 support/emulation
 - Images accessed by file system name instead of S3 handle for the moment
- System administration is different
 - Eucalyptus defines its own Cloud Admin. tool set for user accounting and cloud management

- Interesting design goal : Connectivity, isolation and performance
- Eucalyptus does not assume that all worker nodes will have publicly routable IP addresses
 - ♦ Each cloud allocation will have one or more public IP addresses
 - All cloud images have access to a private network interface (connectivity)
- Two types of networks internal to a cloud allocation
 - ♦ Virtual private network
 - o Uses VDE interfaced to Xen that is set up dynamically
 - o Substantial performance hit within a cluster
 - o Allows a cloud allocation to span clusters
 - o Key to achieve isolation
 - ♦ High-performance private network (availability zone)
 - o Bypasses VDE and uses local cluster network for each allocation
 - o Runs at "native" network speed (I.e. with Xen)
 - o Cloud allocations cannot span clusters

Backend : Support scalable and configurable resource management

- Expending standard Web middleware technology to support cloud computing
- Large scalable filestore as the foundation: Hadoop APIs (data organisation), Jave 7 NIO (I/O), Fuse (Virtual FS), WebDAV (Distributed Authoring and versioning)
- MapReduce phase for post-processing

- Front End: Support for Web 2.0 application deployment
- Wide range of front end tools : Servlets, JSP, wicket, PHP and grails
- Glue Mechanism for building scalable applications: queues, scatter-gather, tuple-space, events

Cloud Computing Architecture over Apache



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An Implementation Model



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There Are Quite a Lot to do to Programming within the Cloud to Build a Web 2.0 Applications



2005 ComministicOne UEST Conference 1, see transition on 1, developert sur contexechingmentation

Programming within a Cloud is for efficient use of the resource to deliver the required services

Task level programming :

- $\diamond {\sf Resource}$ provision and monitoring
- This can be done uniformly as VMM (Managing Images)
- Similar with Distributed Programming: Distributed Programming Patterns
- Data level programming :
 - Exploring data parallelism for large scale data process and analysis
 - To realize the "on-demand" and "at scale" features of Cloud computing

- A Cloud computing system equips with a set of APIs to provision of subscriber computer resources into the cloud
- Provision mechanism : code executed in response to events
- > Need to be flexible to cover all tiers of application architecture
 - Application servers refreshed daily
 - ♦ DB servers updated yearly
- Provision pattern: abstraction of commonly used provision mechanisms
- Efficient implementing a provision pattern: Automation for being invoked efficiently and frequently

Deploys previously constructed and configured server images into the cloud with minimal customization.



#!/usr/bin/env ruby

```
require 'rubygems'
require 'ec2'
ACCESS KEY ID = ENV['AWS_KEY_ID']
SECRET ACCESS KEY = ENV['AWS-SEKRIT-ACCESS-KEY']
IMAGE ID = 'ami-018e6b68' # identifies image to be launched
ec2 = EC2::Base.new
(:access key id => ACCESS KEY ID,
:secret access key => SECRET ACCESS KEY) # creates connection to cloud
ec2.run instances(
                   :image id => IMAGE ID,
                   :min_count => 1,
                   :max_count => 5,
                   :key name => nil,
                   :group id => [],
                   :user data = nil, # customization by packing payload with scripts
                   :addressing_type => "public",
                   :instance type = "m1.small",
                   :availability zone = nil) # launches 1 to 5 small instances of IMAGE ID
```

Extending static provision with additional provisioning instructions from console (usually via scripting from SSH)



Interaction with other systems, such as pulling down packages from the Internet, is scripted here

Monitoring Cloud Services

- Key function to Cloud Service Provision
- Required by
 - SLA
 - Economical Analysis
 - System Maintenance and Development

	Running Instances	Images	Object Storage	Network
Availability	\checkmark	\checkmark	\checkmark	\checkmark
Utilization	√*		\checkmark	\checkmark
Latency / Throughput	√*		\checkmark	\checkmark
Integrity	\checkmark	\checkmark	\checkmark	





A Simple Watching Polling Pattern



- Cloud computing is originated from the evolution of the concept of data centers
- Centrally managed data provides the benefits of
 - Reduce the cost (hardware, premise and energy)
 - Move form capital to pay-as-you-go (operation)
 - ♦ Large scale data management
 - Oynamic information provision by community users
- The motto of Web2.0 business: Who own data owes you
- > Web2.0 business need a centralized data utility business
- Cloud infrastructure is the natural model for new generation data center

Wide class of real-world applications

- Environment monitoring using distributed sensors
- Distributed real-time satellite data analysis
- Distributed stock market price prediction
- Large-scale genetic sequence analysis

Organization	Scale of Data		
Walmart	~ 20 million transactions/day		
Google	~ 8.2 billion Web pages		
Yahoo	~10 GB Web data/hr		
NASA satellites	~ 1.2 TB/day		
NCBI GenBank	~ 22 million genetic sequences		
France Telecom	29.2 TB		
UK Land Registry	18.3 TB		
AT&T Corp	26.2 TB		



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Structured Parallel Programming: Theory meets Practice

John Darlington Yi-ke Guo Hing Wing To Department of Computing Imperial College 180 Queen's Gate, London SW7 2BZ, U.K. E-mail: {jd, yg,hwt}@doc.ic.ac.uk

July 21, 1995

Elementary Skeletons: Parallel Arrays Operators In SCL, we use a set of second order functions as elementary skeletons to abstract essential data parallel computation and communication patterns. The basic functions specifying data parallelism include:

- map which abstracts the behaviour of broadcasting a parallel task to all the elements of an array.
- a variant of map, the function imap which takes into account the index of an element when mapping a function across an array.
- the reduction operator fold which abstracts tree-structured parallel reduction computation over arrays.

Word Count Example





The Map Phase:



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Map/Reduce Is a Programming Model and Can Be Implemented in Many Languages



Hadoop: Supporting Map/Reduce over Distributed Files

- Open Source implementation of Map/Reduce by Apache
- Java software framework
- In use and supported by Yahoo!
- Hadoop consists of the following components:
 - Processing : Map/Reduce
 - Storage: HDFS, Hbase (Google Bigtable)

@Yahoo!

Some Webmap size data:

Number of links between pages in the index: **roughly 1 trillion links** Size of output: **over 300 TB, compressed!**

Number of cores used to run a single Map-Reduce job: **over 10,000** Raw disk used in the production cluster: **over 5 Petabytes**

(source: http://developer.yahoo.com/blogs/hadoop/2008/02/yahoo-worlds-largest-production-hadoop.html)

HDFS: A Distributed File System Support Map/reduce



HDFS: Distributed File System with the feature of : •highly fault-tolerant •designed to be deployed on low-cost hardware •high throughput access to application data support map/reduce model for processing applications that have large data sets.

•HDFS has a master/slave architecture. An HDFS cluster consists of a single NameNode managing the file system namespace and regulates access to files by clients. In addition, there are a number of DataNodes, usually one per node in the cluster, which manage storage attached to the nodes that they run on.

•HDFS exposes a file system namespace and allows user data to be stored in files. Internally, a file is split into blocks and these blocks are stored in a set of DataNodes. The NameNode executes file system namespace operations. It also determines the mapping of blocks to DataNodes. The DataNodes are responsible for serving read and write requests from the file system's clients. The DataNodes also perform block creation, deletion, and replication upon instruction from the NameNode.

Map/Reduce over Hadoop



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public static class Map extends MapReduceBase implements Mapper<LongWritable, Text, Text, IntWritable>

```
private final static IntWritable one = new IntWritable(1);
private Text word = new Text();
```

```
public void map(LongWritable key, Text value, OutputCollector<Text, IntWritable> output, Reporter reporter) throws IOException
```

```
{
   String line = value.toString();
   StringTokenizer tokenizer = new StringTokenizer(line);
   while (tokenizer.hasMoreTokens())
   {
      word.set(tokenizer.nextToken());
      output.collect(word, one);
   }
}
```

ł

public static class Reduce extends MapReduceBase

```
implements Reducer<Text, IntWritable, Text, IntWritable>
```

```
{
    public void reduce(Text key, Iterator<IntWritable> values, OutputCollector<Text,
    IntWritable> output, Reporter reporter) throws IOException
    {
        int sum = 0;
        while (values.hasNext())
        {
            sum += values.next().get();
        }
        output.collect(key, new IntWritable(sum));
    }
```

Find the top 10 most visited pages in each category

Visits

Url Info

User	Url	Time	Url	Category	PageRank
Amy	cnn.com	8:00	cnn.com	News	0.9
Amy	bbc.com	10:00	bbc.com	News	0.8
Amy	flickr.com	10:05	flickr.com	Photos	0.7
Fred	cnn.com	12:00	espn.com	Sports	0.9

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Yahoo! Pig Latin: A Functional Language for Hadoop

visits	<pre>= load '/data/visits' as (user, url, time);</pre>
gVisits	= group visits by url;
visitCounts	= foreach gVisits generate url, count(visits);
urlInfo	<pre>= load '/data/urlInfo' as (url, category, pRank);</pre>
visitCounts	= join visitCounts by url, urlInfo by url;

gCategories = group visitCounts by category; topUrls = foreach gCategories generate top(visitCounts,10);

store topUrls into '/data/topUrls';



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Programming over the Cloud

Programming over the Cloud : A Story of Geoff's Blog



- Geoff's work, which only took him a few hours, gives a sense of how simple it's become to draw and service from various utility suppliers and combine them onto s single Web page. What's remarkable is that he didn't need to install any software or store any data on his PC. The various software applications, and all the data, reside on the utility companies' systems. Using simple tools, he programmed all these far-flung machines to create a multimedia experience for his readers......P 121, The Big Switch
- Geoff programmed, but he programs over the cloud (a set of services) rather than over computers.
- Programming over cloud means composing services –or Mashup (by our USA friends)

Build a Mashup?



Mash up Is not New, Once We Called it Workflow



Mashup Workflow Systems

IBM DAMIA



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Motivation: Unix Pipes for the Web (or Visual Perl based on RSS)

> Design Principle:

- mashup Web applications with few basic operators to form new
 applications
- A compositional mechanism of the PaaS framework for Yahoo!



Yahoo! Pipe : Example









PaaS example: Force.com



Building Applications with Force.com Platform

High Level System Abstraction

- Single low level schema
- Abstraction Layer
 - Data schemas
 - Workflow and Logic
 - User interface
 - Describable as metadata
- Enables
 - Integration Svcs
 - UI Svcs
 - Mobile Svcs
 - Security Svcs

Integration	Custo	om UI	Mobile
Composite	Class	sic UI	SCC
Metada	ata Abs	tractio	n Layer
API - WSDI	Gen	Data	a Schema
Interface Def	initions	Logic	: / Workflow
Security & S	haring	Langu	age Support
Oracle	Datab	ase /	PLSQL

Low Level System Abstraction (APEX Programming)



Multi-tier Logic for Application Building in Force.com

Field Infor	nation	
Field Label	Order Number	
Data Type	Text	
General Op	tions	
Required	Always require a value in this field	ble
Unique	Do not allow dup	10
	• Heat AB	
Simple	Formula	
Simple Select Fiel	Formula d Type Insert Field	
Simple Select Fiel Opportur	Formula d Type Insert Field nity v Insert Merg	e
Simple Select Fiel Opportur Discounte	Formula d Type Insert Field nity Insert Merg	e



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Declarative Logic (point and click)

- Audit History Tracking
- **Assignment Rules**
- **Escalation Rules**
- Workflows Rules
- **Approval Processes**

Formula-Based Logic (similar to excel)

- Formula Fields
- **Data Validation Rules**

Procedural Logic (code)

- Apex Triggers (logic before or after a save, update or delete)
- Apex Classes
- Apex Web Services (logic that can be called by an external system)

Reporting and Analytics SaaS

Mashups (SaaS - Saas)

Middleware (Saas - On premise)

Multi-tenant database, metadata customisation

Billing Metering & Monitoring

Provisioning and authentication

App performance Management

Runtime in the cloud

Storage as a Computing as a Service service

Remote infrastructure Management

Physical Data Centre

InforSense BI application builder

- ♦ Supports Mash-up applications
- **Middleware** applications
- ♦ Enables developers to rapidly build BI applications
- ♦ Deploy BI applications onto the cloud

InforSense PaaS Platform - Architecture





InforSense PaaS Technology Map



InforSense PaaS Platform - Life Cycle



1) Application developer builds and tests BI could application locally using InforSense Builder Environment







InforSense SaaS Platform – BI Cloud Application Presentation





Concrete hands-on research in cloud computing: Investigating cloud computing mechanisms for service provisioning, scheduling, SLA formulation, hypervisor portability and feature enhancement, etc.

> Application research of cloud computing

- Applicability of cloud computing for scientific computing and scientific data analysis
- Investigating building large scale cloud computing system using open source software

Education use

An Abstract Model of DC



> Overview of Discovery Science Clouds (DSC)

DSC Open Source Cloud-ware

- ♦ Ubuntu + Xen
- ♦ Eucalyptus
- Applications on DSC
 - ♦ Apache Hadoop
 - ♦ Running Pig
- DSC testbed
 - ♦ Installation, configuration, and deployment
- Lessons Learnt and Remarks

Layered Structure of Discovery Cloud

Application Layer

(Apache Hadoop environment +Yahoo Pig+ DDM)

DC Could Layer (Xen OS + Eucalyptus)

Fabric Layer (Hardware + Linux OS)



Imperial College Overview of Discovery Cloud (DC) London



© The Discovery Sciences Group

Hadoop + Pig

- ♦ Hadoop for providing Map/Reduce-based data parallelism
- \diamond Pig for declarative coding for analyzing large data sets
- Operations in Pig are extended to support data mining
- Enabling high performance mining for large-scale data process
 - Parallelisation of data mining algorithms are implemented through Map/reduce model
- Mapping dynamic data mining models to the could infrastructure to deal with real time analytics management

> Three stages:

- ♦ Fabric Installation
- ♦ Cloud middleware
- ♦ Application environments

Step-by-step:

- ♦ Physical machines
- ♦ OS
- ♦ Middleware
- ♦ Application environments
- ♦ Applications

Step by step (1)

Install Xen

Apt-get install ubuntu-xen-server
 Apt-get install ubuntu-x

> vi /etc/modules

♦ Add one line: loop max_loop=64

vi /etc/xen-tools/xen-tools.conf

♦ Modify accordingly

Reboot

Create Virtual Machines (*domU*)

- xen-create-image --hostname=dsc01.doc.ic.ac.uk --size=2Gb swap=256Mb --ide |
 - --ip=192.x.x.101 --netmask=255.255.255.0 --gateway=192.x.x.1 --force |
 - --dir=/home/xen --memory=64Mb --kernel=/boot/vmlinuz-2.6.24-16-xen |
 - --initrd=/boot/initrd.img-2.6.24-16-xen --install-
 - method=debootstrap --dist=hardy |
 - --mirror=http://archive.ubuntu.com/ubuntu/ --passwd

Check log file

♦ /var/log/xen-tools/dsc01.doc.ic.ac.uk.log

Step by step (3)

Setup other three machines following same procedure
 dsc02, dsc03, and dsc04
 Check Xen v-machines
 xm list

Ubuntu OS+Xen done! Go to *Eucalyptus setup!*

Eucalyptus setup!

- Download the appropriate installation files from <u>http://open.eucalyptus.com/downloads</u>
- Prerequisites
 - synchronized all machines (a NTP server)
 - ♦ Open ports needed (iptables)
 - o ports 8443, 8773, 8774, 8775 (node)
 - \diamond configured with a bridge as the primary interface
 - o dsc02, dsc03, dsc04
 - o auto br0
 - o iface br0 inet dhcp
 - o bridge_ports all


Install master node (dsc01)

- the cloud controller (-cloud package)
- ♦ the cluster controller (-cc package)
- Install three nodes (dsc02, dsc03, dsc04)
 the node controller (-nc package)
- To connect the Eucalyptus components together \$EUCALYPTUS/usr/sbin/euca_conf -addcluster <clustername> <clusterhost> \$EUCALYPTUS/etc/eucalyptus/eucalyptus.conf \$EUCALYPTUS/usr/sbin/euca_conf -addnode <nodehost> \$EUCALYPTUS/etc/eucalyptus/eucalyptus.conf

Starting Eucalyptus

- ♦ Master node (dsc01)
 - o \$EUCALYPTUS/etc/init.d/eucalyptus-cloud start
 - o \$EUCALYPTUS/etc/init.d/eucalyptus-cc start
- ♦ Slave nodes (dsc02, dsc03, dsc04)
 - o \$EUCALYPTUS/etc/init.d/eucalyptus-nc start

Configuring eucalyptus

Create a v-Cluster for Apache Hadoop
 Apache Hadoop Cluster setup
 A Virtual Cluster managed by Eucalyptus

Install/config Apache Hadoop
 Install Hadoop on the v-Cluster
 Configure Hadoop
 Start Hadoop

Create an V-Cluster for Apache Hadoop

- ♦Adding Images
 - o ec2-bundle-image -i <kernel file> --kernel true
 - o ec2-upload-bundle -b <kernel bucket> -m
 /tmp/<kernel file>.manifest.xml
 - o ec2-register <kernel-bucket>/<kernel
 file>.manifest.xml

Associating kernels and ramdisks with instances o ec2-bundle-image -i <vm image file> --kernel <eki-XXXXXXX> --ramdisk <eri-XXXXXXX>



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Install/config Apache Hadoop

download software:
 http://hadoop.apache.org/core/docs/current/quickstart.html#Download

- \diamond install the packages on all nodes of v-Cluster.

Startup Hadoop

- ♦ bin/start-dfs.sh
- bin/start-mapred.sh





MESSAGE aims to build a dynamic monitoring system for urban pollution based on real time analysis of wireless mobile sensors

MESSAGE has developed an e-Science architecture and the associated infrastructure to support:

• Flexibility

- Heterogeneous sensors
- Heterogeneous databases
- Scalability
 - Connect new sensors, data stores, applications
 - Opportunity to use on-demand computing platforms
 - Different data pre/post-processing approaches
- Interoperability
 - Interoperable data transmission formats JSON, XML
 - Federated database infrastructure

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Is this Architecture Good Enough?



- The Analysis needs to be in real time, on dynamically available information
- Global information is not always needed: federating a central data base is not suitable
- Local models contribute to the global knowledge
- Model management is more important than data management
- Model life cycle becomes essential: Long life model vs short life data
- On demand evolution of knowledge:
 - A Model level scale-up----Learning a better model : hotspots need to be investigated in details
 - \diamond Model level scale down---using less sensors for normal situation

In Fact, the Information Infrastructure

Can Be Easily Done in a Cloud Way

- > Applications, Sensors, Data Repositories as Services
- Computing via Amazon EC2
- Portals as Gadgets
- Metadata by tagging
- > Data sharing as in YouTube mashed up with Google Maps
- Alerts by RSS
- Virtual Organizations via Social Networking
- Performance by multicore
- > Interfaces via iPhone, Blackberry etc.
- > The main challenge is to have a Cloud Infrastructure for Analysis !

Dynamic Data Mining Model : Analysis on Demand, at Scale

Dynamic Data Mining Model : An Paradigm of Analysis Dynamically Changing Information with Different Degree of Interests

> New data are dynamically acquired which may change the models learned from historical information

>Models are managed with its life cycle:

- Model created
- Model selected for use
- Model evaluated
- Model updated
- Model combined

On demand updating : data driven or business requirementAt scale learning : A MAP/REDUCE based execution model

Data Mining Algorithms with Map/Reduce Model



Map-reduce for Machine Learning on Multicore : Cheng-Tao Chu et.al, CS Department Stanford University

Dynamic Data Mining Model Illustration:



Dynamic data preparation (DDPp), Dynamic model selection (MS), Model evaluation (ME), Dynamic data pre-analysis (DDPa), Dynamic model updating (MU), Knowledge interpretation and visualization (KI&V)



GDDM Discovery Cloud Controller (Server) Controllers LDDM Controllers (slave nodes) (head nodes) Knowledge, Parallelization, Collaboration Control Access Management Web Knowledge Process Level Parallelization Service Services Control (dynamic data mining based) Discovery, Data Requests Services Task-Level . Embedded SLA Support Implementations WSInterface LDDM1 Parallelization DDPp Control (e.g. Application Knowledge MapReduce) Management -Level GDDM1 DDPa Integrity & SVMs Parallelizatio Encryption n ME Check Naive LDDMn Control Bayes Authentication Privacy Knowledge SLA (dynamic MU Control & Access Control Control Discovery data mining Neural Web Management enabled GDDMn Policy MS Networks Requests workflow) Understanding & Control (e.g.web KI&V portais)/ Workbench Data Management Access www/virtual Pricing Workbench (e.g. creating Monitoring & Execution workflow) Data (Stream) Access and Control

 DCC: User entry point, KM/DB persistent systems interface, high level problem decomposition
 GDDM: General Map/Reduce Style Organiser for DM
 LDDM : DM on the local data

A Conceptual Implementation of DDM

Map the Dynamic Data Mining Model to DC





A PaaS platform to build a Discovery Cloud

- > Abstracting commonly used DM functionality as services
- Each service has a Map/Reduce implementation
- > Use workflow to compose services
- Deploy composed services based on the DDM/Cloud mapping



Example

Distributed Real-time stock price prediction

When and how much to buy or sell stocks through predicting the trends and extents of intra-day stock price movements within a changeable short time interval (e.g. less than every 10 minutes) on London Stock Exchange (LSE).

The next time-interval (i.e. a time window) price of a stock depends on not only various economic indicators but also political and international events.

Influenced by some other major stock markets in the world such as the New York Stock Exchange (NYSE) and the Tokyo Stock Exchange (TSE)



On Demand :

- ♦ New source of information
- ♦ New criteria of models
- New business need: e.x. a portfolio design

> At Scale :

- ♦ Data size
- ♦ Time interval
- \diamond Precision of the models
- Delivered as a service:
 Not only the data (DaaS)
 Not only the model (KaaS)
 But also the process (PaaS)





> Towards to a mathematics of distributed computing: virtualization provides the uniformity to the resource. Thus, a compute instance can be associated with a matrix to abstract its resource and cost information. Resource scheduling for services provision is then becoming an optimization issue, i.e. constraint programming. Moreover, if we combine the pricing model with the resource optimisation, the whole theory of Computational utility theory can be developed just like we did in the past 20 years for the power grid. Further more, an economics of cloud computing can be developed when the computing resource becomes a trading commodity.

> Towards to a social knowledge economy: Cloud computing provides a global platform for exploring individual creativity with social collaboration. It breaks the enterprise barriers in building knowledge products. The Apple application store business model is the first example that a new software production model is becoming a reality. Such a model of global collaborative knowledge production and trading is not only an revolution in software industry but also a great opportunity for computer science. A new software engineering principle need to be established for such a new industry

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> Towards programming of the Flat World : Programming a Cloud is completely different from coding a stand alone computer system, or a networked computing system. Programming a Cloud can only be done at the service level. Thus, the declarative style of programming offers a promising paradigm. However, a simple reuse of old technology is not going to work. We need to start with the declarative programming principle but investigate new abstraction mechanisms to realise a flexible, expressive and adoptable end user programming model for building personal cloud applications.

What can and cannot easily be hosted in a cloud?

- What extensions or modifications are required to support a wider variety of services and applications?
 - ♦Scientific computing
 - ♦Data assimilation
 - ♦ Multiplayer gaming

Projects for tomorrow: Within the Cloud

Management of services (groups of VMs) with inter-connection taking into accoount the relationship and placement constraints within and across sites

- Dynamic and scalable management of VMs and physical resources and elasticity support to meet variations in service workload—An optimization problem.
- Advanced placement algorithms with policies for SLA commitment...
- Architectures for federation of sites and heuristics for capacity

Projects for Tomorrow:

Make a Cloud

Go to the computer centre of your university, convince them to work with you to build a campus Cloud so that the instrument, experiment information, literatures, computing resource are all come be provided as shared resources



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- Cloud computing is based on the concept of centralised provisioning of resources
- Cloud computing transfers the IT industry from product manufacturing industry into utility service industry
- Cloud computing changes the focus of software from one for all to one for each
- Personalised computing and computing as a service should be one of the key focuses in our future research

> 为人民计算+计算即服务 = 为人民服务

寄语学子

天高云淡, 望断南飞雁。 不到长城非好汉, 屈指行程二万。

六盘山上高峰, 红旗漫卷西风。 今日长缨在手, 何时缚住苍龙。