Report

Our Android project is a minesweeper game which consists of one main activity and three subactivities.

In the main activity, three are four buttons and a menu. Each of the first three button connects to one subactivity. The fourth button is used to adjust the difficulty. And the menu introduce how to play the games roughly.

The first suactivity is traditional minesweeper. No need to introduce.

The second activity is exploration mode. You need to go from the top left corner to the lower right corner in the process of exploration. Several healthy points distribute in the map. You can choose a best way by wisdom.

The third activity is adventure mode. You task is getting through the labyrinth maze. There are four doors in the maze so you need to find the key first.