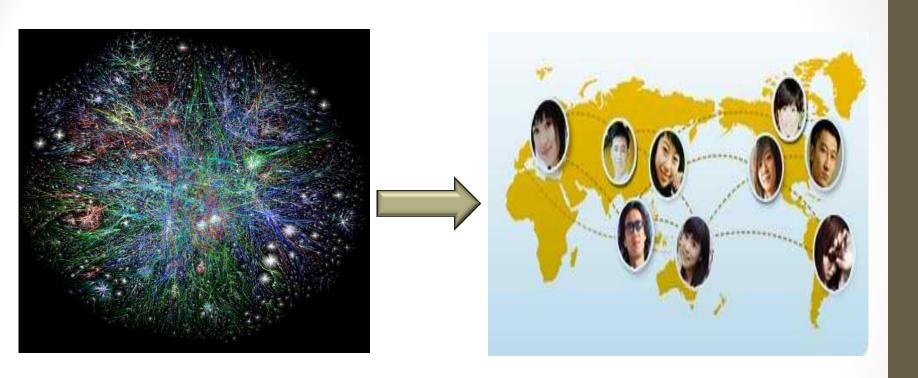
Outline

1	What's Internet of Things (IoT)
2	State of the Art of IoT
3	Challenges and Limitation of IoT
4	Future of IoT

Starting from the Internet



- Internet appears everywhere in the world
- but it is still a connection between people and people



- Internet connects all people, so it is called "the Internet of People"
- IoT connects all things, so it is called "the Internet of Things"

Definition

(1) The Internet of Things, also called The Internet of Objects, refers to a wireless network between objects, usually the network will be wireless and self-configuring, such as household appliances.

-----Wikipedia

(2) By embedding short-range mobile transceivers into a wide array of additional gadgets and everyday items, enabling new forms of communication between people and things, and between things themselves.

-----WSIS 2005

Definition

(3) The term "Internet of Things" has come to describe a number of technologies and research disciplines that enable the Internet to reach out into the real world of physical objects.

-----loT 2008

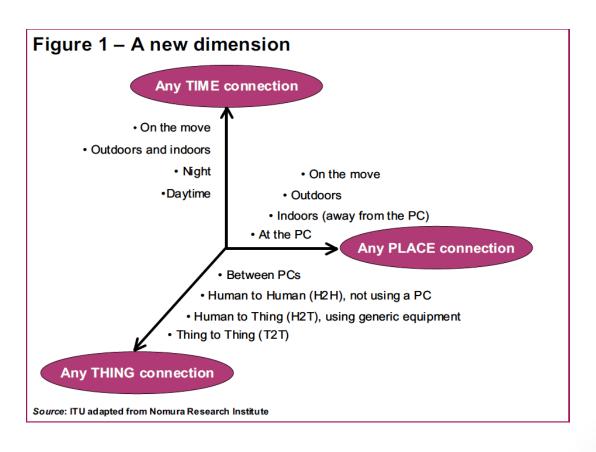
(4) "Things having identities and virtual personalities operating in smart spaces using intelligent interfaces to connect and communicate within social, environmental, and user contexts".

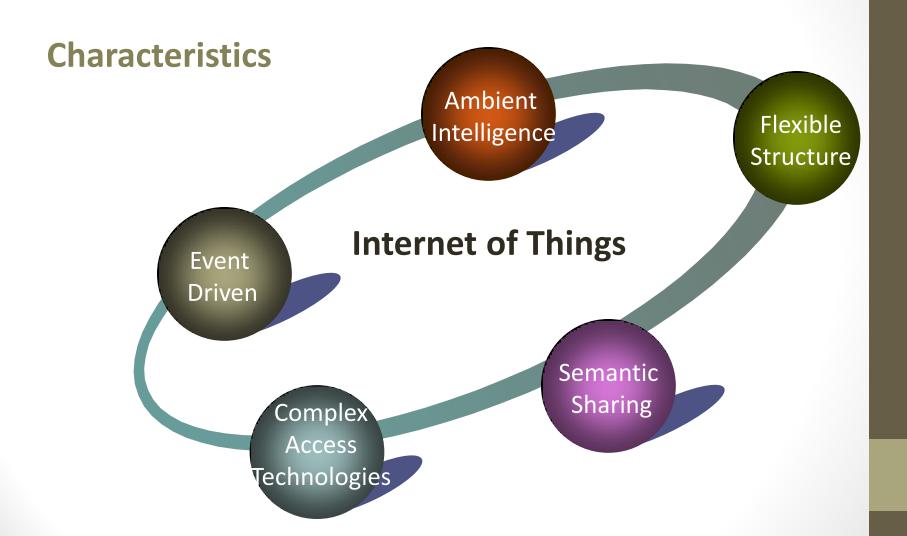
-----loT in 2020

History

- 1997, "The Internet of Things" is the seventh in the series of ITU Internet Reports originally launched in 1997 under the title "Challenges to the Network".
- 1999, Auto-ID Center founded in MIT
- 2003, EPC Global founded in MIT
- 2005, Four important technologies of the internet of things was proposed in WSIS conference.
- 2008, First international conference of internet of things: The IOT
 2008 was held at Zurich.

From any time, any place connectivity for anyone, we will now have connectivity for anything!





Why Internet of Things



Dynamic control of industry and daily life



Improve the resource utilization ratio



Better relationship between human and nature



Forming an intellectual entity by integrating human society and physical systems

Why Internet of Things (ii)



Flexible configuration, P&P...



Universal transport & internetworking

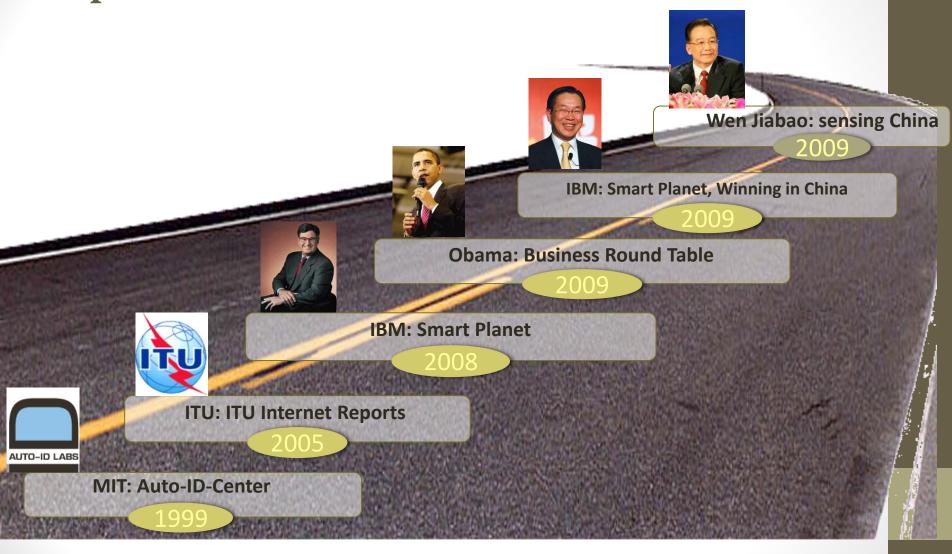


Accessibility & Usability?

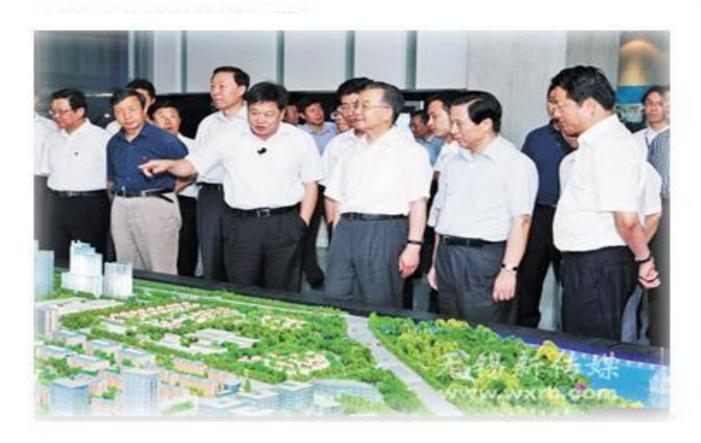


Acts as technologies integrator

Epoch of IOT



Premier Wen and Sensing China



- Premier Wen visited Wuxi in August 7, 2009.
- He proposed "Sensing China".

15-Year Law

1965 Main Frame

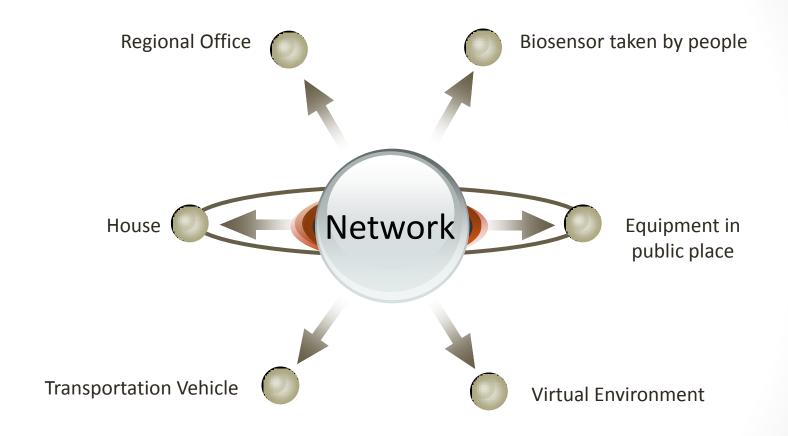
1980 PC

1995 Internet

2010 ?...



The Application of IoT(1)



The Application of IoT(2)



Scenario: shopping

(2) When shopping in the market, the goods will introduce themselves.

As the shopper enters the store, scanners identify her clothing by the tags embedded in her pants, shirt and shoes. The store knows where she bought everything she is wearing.

A microchip embedded in her credit card talks to the checkout reader. Payment authorization is automatic.

As she removes

the reader in the

shelf recognizes

the need to restock

and alerts the staff.

a bottle of detergent,

A reader at the checkout

her purchases.

she is carrying.

counter automatically tallies

No shoplifting here because

the reader catches everything

(1) When entering the doors, scanners will identify the tags on her clothing.

(4) When paying for the goods, the microchip of the credit card will communicate with checkout reader.

(3) When moving the goods, the reader will tell the staff to put a new one.

The Application of IoT(3)

Scenario: Health Care

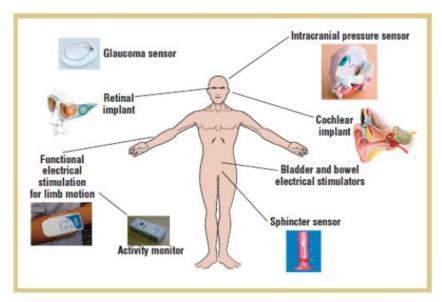




Figure 6. Fully implantable wireless sensor for the intracranial pressure monitoring system.

- Various sensors for various conditions
- Example ICP sensor: Short or long term monitoring of pressure in the brain cavity
- Implanted in the brain cavity and senses the increase of pressure
- Sensor and associated electronics encapsulated in safe and biodegradable material
- External RF reader powers the unit and receives the signal
- Stability over 30 days so far

The Application of IoT(3)

Scenario: Health Care

- National Health Information Network, Electronic Patient Record
- Home care: monitoring and control
 Pulse oximeters, blood glucose monitors, infusion pumps, accelerometers, ...
- Operating Room of the Future
 - Closed loop monitoring and control; multiple treatment stations, plug and play devices; robotic microsurgery
 - System coordination challenge
- Progress in bioinformatics: gene, protein expression, systems biology, disease dynamics, control mechanisms







The Application of IoT(4)

Scenario: Intelligent Home

- Remote monitor for smart house
- Remote control for smart appliance



The Application of IoT(5)

Scenario: Transportation

- A network of sensors set up throughout a vehicle can interact with its surroundings to provide valuable feedback on local roads, weather and traffic conditions to the car driver, enabling adaptive drive systems to respond accordingly
- This may involve automatic activation of braking systems or speed control via fuel management systems. Condition and event detection sensors can activate systems to maintain driver and passenger comfort and safety through the use of airbags and seatbelt pre-tensioning
- Sensors for fatigue and mood monitoring based on driving conditions, driver behaviour and facial indicators can interact to ensure safe driving by activating warning systems or directly controlling the vehicle

The Application of IoT(5)

Scenario: Transportation



In 2005, 30 – 90 processors per car

Engine control, Break system, Airbag deployment system Windshield wiper, Door locks, Entertainment system

Cars are sensors and actuators in V2V networks

Active networked safety alerts Autonomous navigation

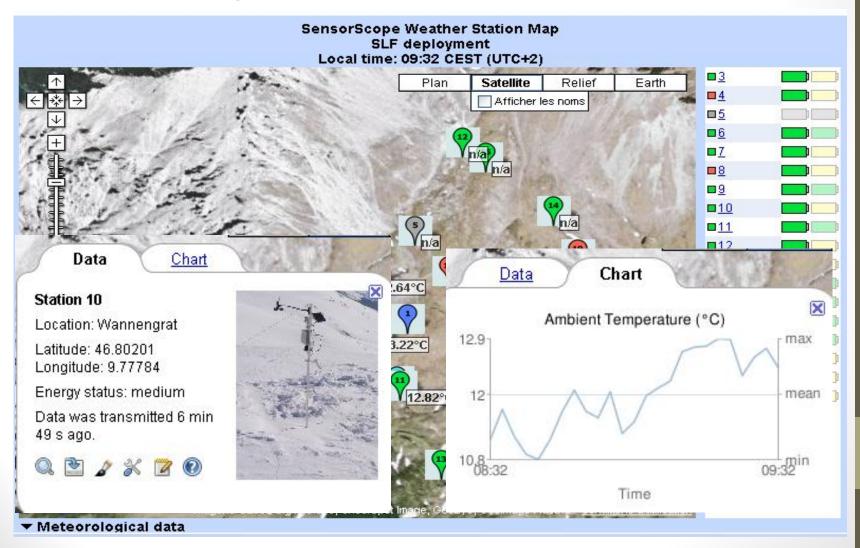
Future Transportation Systems

Incorporate both single person and mass transportation vehicles, air and ground transportations.

Achieve efficiency, safety, stability using real-time control and optimization.

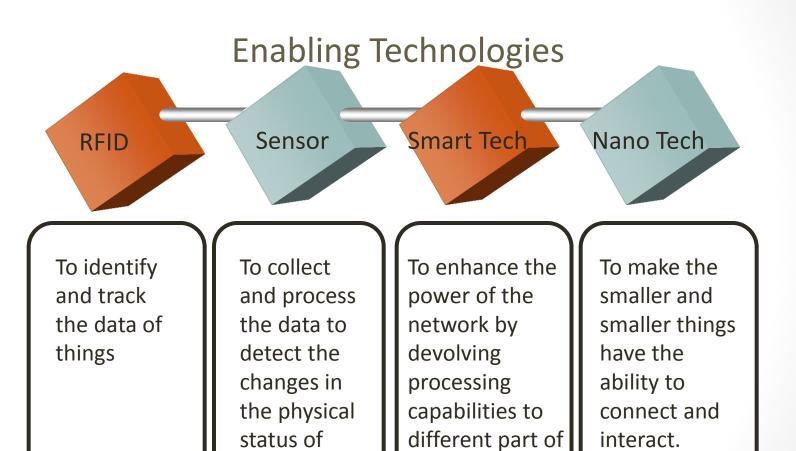
The Application of IoT(6)

Scenario: Monitoring the Environment



State of the Art of IoT

things



the network.

Sensor Technology

The ability to detect changes in the physical status of things is essential for recording changes in the environment.

Wireless sensor technology play a pivotal role in bridging the gap between the physical and virtual worlds, and enabling things to respond to changes in their physical environment. Sensors collect data from their environment, generating information and raising awareness about context.

Example: sensors in an electronic jacket can collect information about changes in external temperature and the parameters of the jacket can be adjusted accordingly

State of the Art of IoT

Research Groups

1

MIT Auto-ID Lab & EPC Global.

Stanford University

Georgia Institute of Technology

Cambridge Univ

2

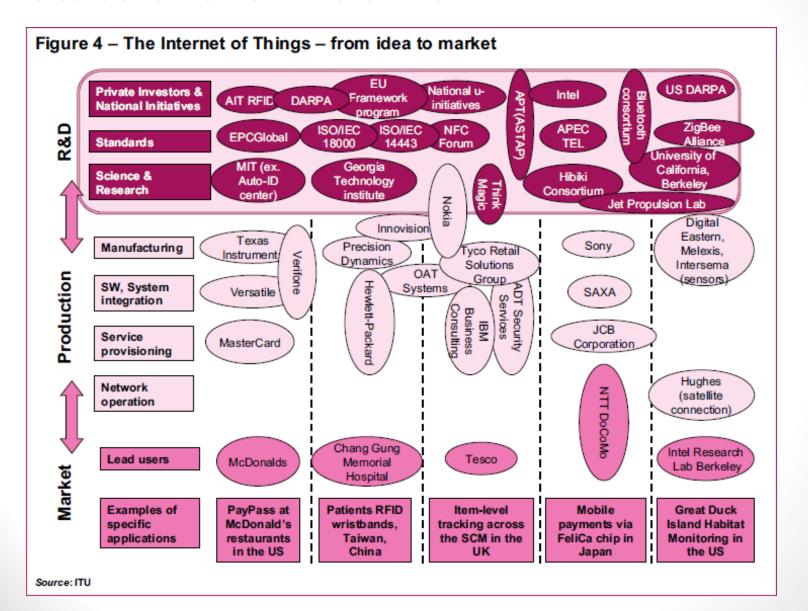
EPFL & ETH Zurich
Information and
Communication Systems
Research Group

Chemnitz University of Technology VSR Group

3

Nokia
SAP
IBM
GOOGLE
AMBIENT
Metro Group
Siemens
Sun
Cisco
GE

State of the Art of IoT



The Challenge of IoT

Total challenge of IoT

- Technological Standardization in most areas are still remain fragmented.
- managing and fostering rapid innovation is a challenge for governments
- 3. privacy and security
- 4. Absence of governance

The Challenge of IoT

How to convincing users that the IoT technology will protect their data and privacy when tracking



- \times WSN is IoT, IoT aka WSN \rightarrow IoT = WSN
- X IoT aka RFID + PerCom

V IoT is not WSN IoT ≠WSN
IoT contains WSN IoT ≥WSN

Things are diverse

 They might be individual like water, soldiers, trees...

 They also be a set of individuals like ocean, battlefield, forest, ...



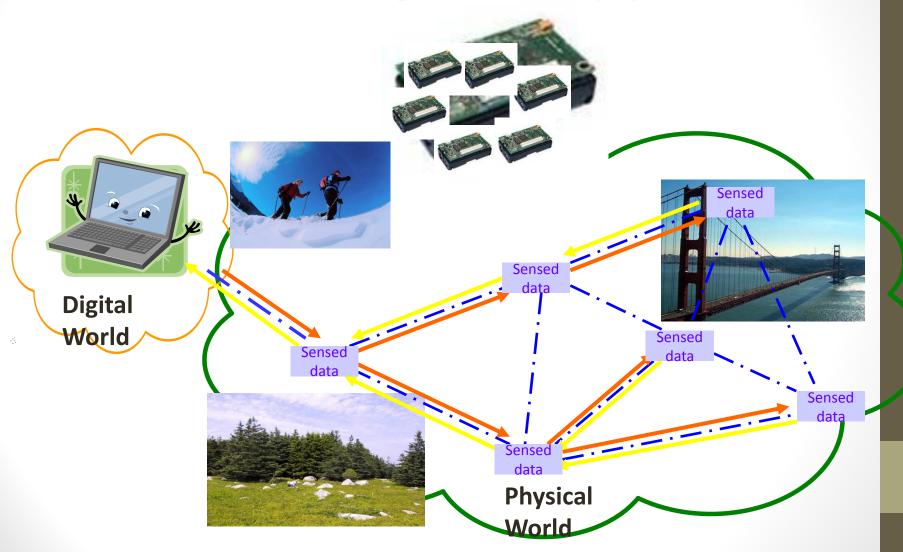
We concern not only about water, tree and soldier, but also about ocean, forest and battlefield.



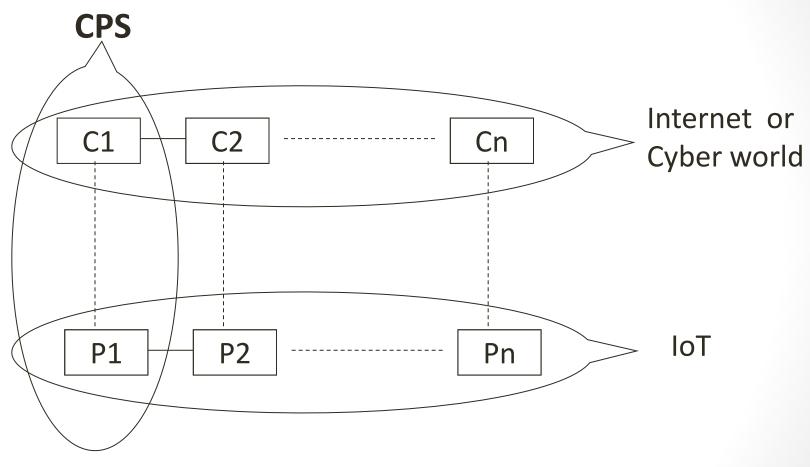
So we have ocean monitoring, Forest management, battlefield control.

When WSN is Used

To Connect digital world and physical world



IoT and CPS



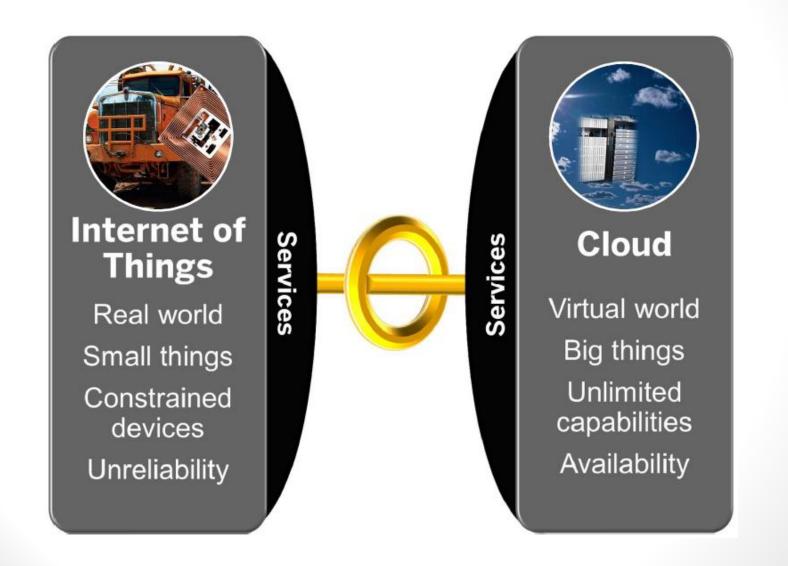
C=C1 V C2 V----V Cn P=P1 V P2 V----V Pn

CPS and Pervasive Computing



All such buzzwords refers to the same balloon. When it is blasted to large size, it is called Smart Planet; when to middle size, it is called CPS; When to small size, it is called pervasive or embedded system.

Internet of Things vs. Cloud Properties



Internet of Things, Cloud and Services

Internet of Things enables

- High-resolution management
- Real-world control
- Adaptive processes

IoT Issue	Possible Solution
Heterogeneity	Services as abstraction layer
Application Development	Mash-up of services
Solution Deployment	Support through XaaS models
Producing a lot of data	Processing of large data quantities in the cloud

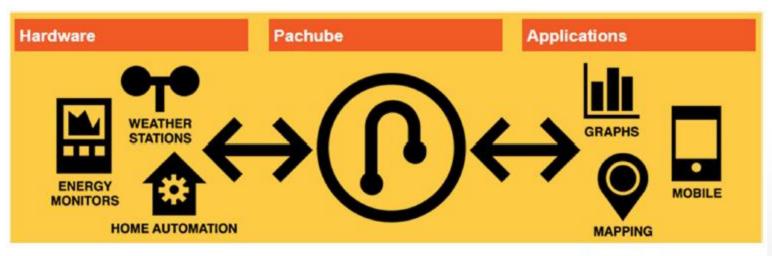
IoT, Cloud, and Services are **complementary aspects** of a Real World Internet

2 Examples

- For the public and the society
- For business and enterprises

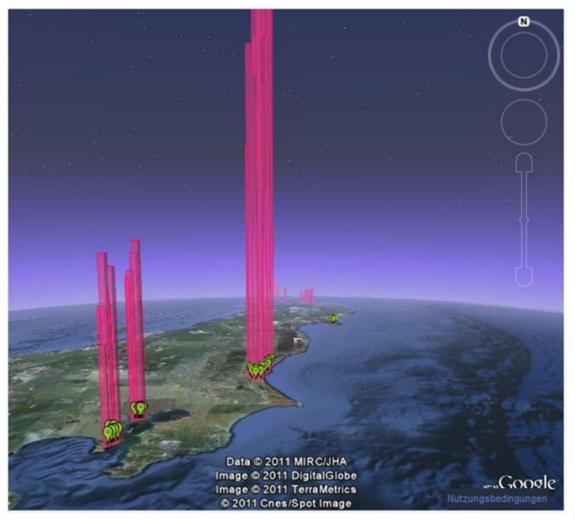
Example 1: Pachube

- "The Internet of Things Real-Time Web Service and Applications"
 - Platform to connect sensors and other hardware
 - Platform to build IoT services and applications
 - RESTful APIs

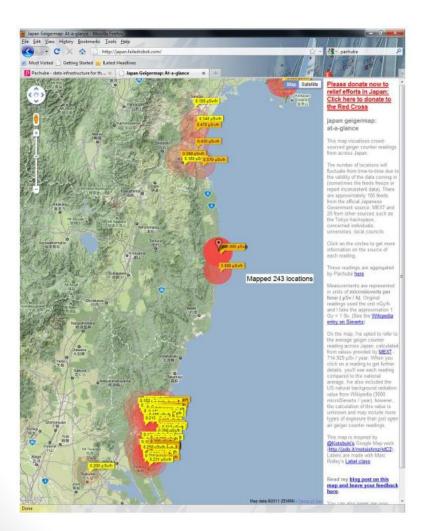


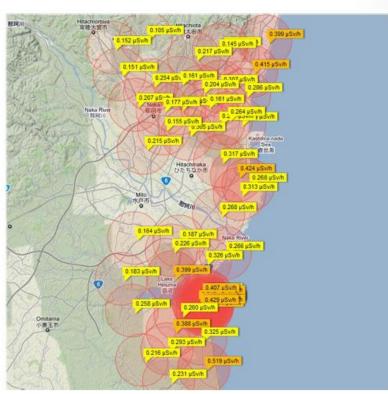
Source: https://pachube.com/

After the Fukushima Disaster on Pachube



Many People Connected Radiation Sensors...





http://japan.failedrobot.com/, 31.3.2011

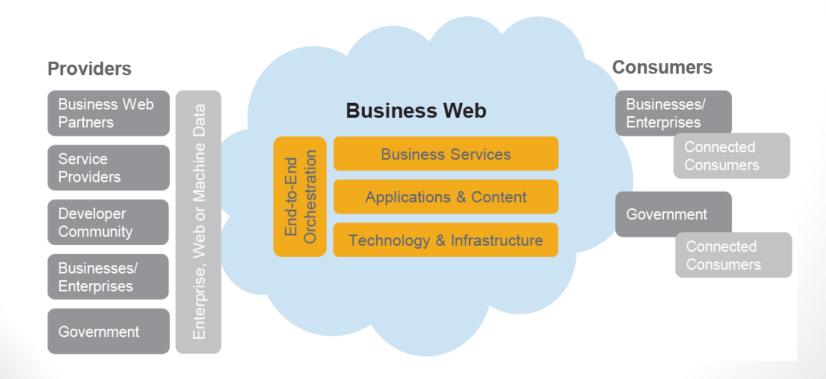
Cool, but ...

- Data quality of various sources
 - Accuracy of each data point
 - Sensor reliability and availability
 - Time of measurement
 - Important for trust!
- Unit jungle:
 - nGy/s, mSv/h, ® Sv/h, Bq/kg, cpm ...
 - Sometimes misleading, sometimes just hard to compare...
- Mix of data sources
 - Real sensors
 - Virtual sensors (data scraping from web pages, e.g., http://www.houshasen-pref-ibaraki.jp/present/result01.html)

Business Web

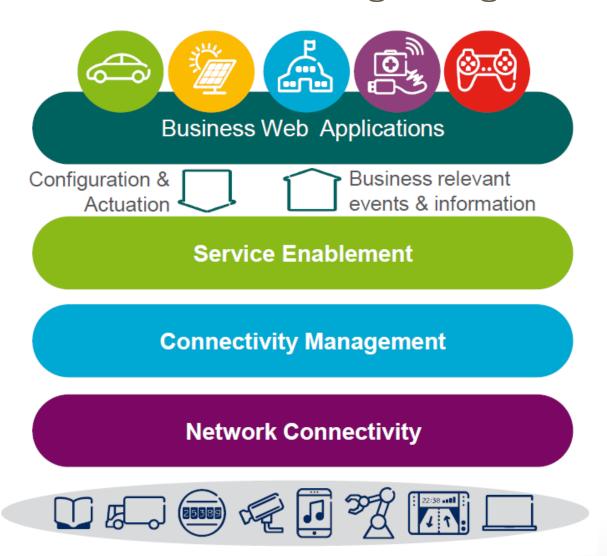
A Platform and Marketplace for Business Services

The Business Web is a cloud-based business environment that provides access to the necessary infrastructure, applications, content, and connectivity to deliver end-to-end business services optimized for mobility and ease of participation



Business Web:

First-class Internet of Things Integration



M2M Scenario – Ice Cream Cabinets

- The application provides consumer products companies with detailed information about the location and status of its ice cream cabinets.
- This information can be used to find these cabinets, supply them with new ice cream in time, and monitor their temperature in order to avoid ice cream becoming bad due to a defective ice cream cabinet.
- The ice cream cabinets become smart items that monitor their energy consumption, send alarms, and become an active part in the companies operation processes as well as sustainability efforts.



IoT Configuration

- 2.5 millon ice cream cabinets
 - Worldwide distributed
 - Biggest growth markets: China and India
- Sensoring
 - Need to refill
 - Avoid stock-outs
 - Location
 - Reliably find and refill
 - Temperature / power outage
 - Detect failures and avoid product loss
 - Behavioral statistics
 - Conclude conversion rate
- Estimated business value: >5% increased sales



IoT Integration into Business Processes

Roles and processes

- CPG Backend
 - Operational BI on supply chain efficiency
 - User behavior monitoring and campaign efficiency
- 3rd Party Supplier
 - Dispatcher: Improved planning of daily logistics processes
 - Get refill priorities and alarms on power outage and temperatures
 - Truck Driver: Guidance and real-time integration into process
- Store Owner
 - Push alarms to store owners for immediate actions
 - Resolve power outage / close lid to save energy
- Consumer
 - Guidance to next ice cream cabinet (source of happiness)

3rd Party Supplier



Consumer
Augmented
Reality App:
Guide me to
the next ice
cream
opportunity



Business Value

Ice Cream Business is a 60+ billion market

- Highest margin business in food CPG
 - 10.5%
- Unilever
 - 10+ billion in ice cream sales
 - Market leader in out-of-home ice cream business
 - 30% market share
 - 2/3 is out-of-home business
 - ICC scenario estimated benefit is 45 million additional profit per year
- Phase 1: Pilot
 - 500 ICCs in Germany, 50 mobile users
- Phase 2:
 - 10.000 ICCs in Germany, 1.000 users
- Phase 3:
 - Replacing 200.000 ICCs yearly world wide.



Short Summary

- Internet of Things, Cloud Computing and Services are all aspects of a (Future) Internet
 - Strengths of each can and should be combined
- Examples of successful combinations exist
 - Both in the public and the business domain
- We are at the beginning of an interesting journey
 - Many challenges still lie ahead

Road is Difficult, but Future is Bright

