

CS383 Programming Languages

Quiz 9

1. Which is **not** correct about polymorphism?

- a. A term can be used in many concrete contexts with different concrete types.
- b. It is the ability of an object to take on many forms.
- c. It makes typed constructs useful in more contexts.
- d. **Existential polymorphism is about code reuse.**

2. Typed language need type inference.

a. True

b. False

in typed language the type is already annotated.

3. Which one is **not** a step of type inference?

- a. Add type schemas
- b. Generate type constraints
- c. **Determine subtypes**
- d. Solve type constraints

4. In the step of constraint generation, which simple rule is **not** totally correct?

- a. $G \dashv\vdash x \implies x : s, \{\}$
- b. $G \dashv\vdash 2 \implies 2 : \text{int}, \{\}$
- c. $G \dashv\vdash \text{false} \implies \text{false} : \text{bool}, \{\}$
- d. $G \dashv\vdash \text{true} \implies \text{true} : \text{bool}, \{\}$

5. Try to write down the constraint generation rule of function application

$G \dashv\vdash u_1 \implies e_1 : t_1, q_1$

$G \dashv\vdash u_2 \implies e_2 : t_2, q_2$

$G \dashv\vdash u_1 u_2 \implies e_1 e_2 : a, q_1 \cup q_2 \cup \{t_1 = t_2 \rightarrow a\}$

6. If type variable a is not in the domain of substitution S , $S(a) = ?$

a

7. What is the application order of $(U \circ S)(a)$

$U(S(a))$

8. What is the principal solution?

$q = \{a = b, b = c \rightarrow c, c = \text{int}\}$

$S(c) = \text{int}, S(b) = S(a) = \text{int} \rightarrow \text{int},$
 $S(d) = d$ (for all d other than a, b, c)