

Homework 6 - Extend2

* If there is any problem, please contact TA.

Name: _____ Student ID: _____ Email: _____

Problem 1. (40 points)

We've seen how to define natural numbers using church encoding in untyped lambda calculus:

$$\begin{aligned} \mathbf{0} &= \lambda f. \lambda x. x \\ \mathbf{1} &= \lambda f. \lambda x. f x \\ &\dots \\ \mathbf{n} &= \lambda f. \lambda x. f^n x \\ &\dots \end{aligned}$$

Note that church encoding cannot represent negative integers, we try to encode all integers using **untyped** lambda calculus.

- (a) Propose a method to extend church numerals to representation of integers.(Hint: you may try to use pairs). Give a concrete example for representation of integer **-5** with your proposed method.
- (b) Define a function *nat2int* that converts a natural number to your representation of correspondent integer.
- (c) Based on this definition of integers, define the following arithmetic operations in lambda calculus(you can directly use operations on natural numbers defined before like add, multi, etc.):

 - (1) negation: neg n
 - (2) addition: addint m n
 - (3) subtraction: subint m n
 - (4) multiplication: multint m n

- (d) Bonus: Are there other ways to implement integers? Explain your idea briefly with some example for operations.

Solution. For this question we directly write numbers(0,1,2,...) to represent church encoding.

- (a) We can represent any integer n by a pair(a,b) and n is the difference between a and b. In other words, $n = a - b$. Since the integer value is more naturally represented if one of

the pair is zero, we define the function *zero* to convert any pair to a pair include only one zero:

$$\text{zero} = \lambda x. \text{iszero} (\text{fst } x) x (\text{iszero} (\text{snd } x) x (\text{zero} (\text{pair} (\text{pred} (\text{fst } x)) (\text{pred} (\text{snd } x)))))$$

and we use fix-point combinator to implement recursion:

$$z = \lambda f x. \text{iszero} (\text{fst } x) x (\text{iszero} (\text{snd } x) x (f (\text{pair} (\text{pred} (\text{fst } x)) (\text{pred} (\text{snd } x)))))$$

$$\text{zero} = \text{fix } z$$

In this representation:

$$-5 = \text{pair} 0 5$$

(There are infinite pairs to encode -5 in this way, but we can always apply our function *zero* on it and get *pair* 0 5)

(b)

$$\text{nat2int} = \lambda x. \text{pair} x 0$$

(c) (1)

$$\text{neg} = \lambda x. \text{pair} (\text{snd } x) (\text{fst } x)$$

(2)

$$\text{addint} = \lambda m. \lambda n. \text{zero} (\text{pair} (\text{add} (\text{fst } m) (\text{fst } n)) (\text{add} (\text{snd } m) (\text{snd } n)))$$

(3)

$$\text{subint} = \lambda m. \lambda n. \text{zero} (\text{pair} (\text{add} (\text{fst } m) (\text{snd } n)) (\text{add} (\text{snd } m) (\text{fst } n)))$$

(4)

$$\begin{aligned} \text{multint} = \lambda m. \lambda n. & \text{zero} (\text{pair} (\text{add} (\text{multi} (\text{fst } m) (\text{fst } n)) (\text{multi} (\text{snd } m) (\text{snd } n)))) \\ & (\text{add} (\text{multi} (\text{fst } m) (\text{snd } n)) (\text{multi} (\text{snd } m) (\text{fst } n))) \end{aligned}$$

- (d) Another way to implement integers is also using a pair(s,n), where s is the sign(tru for positive, fls for negative) and n is the absolute value. For example of -5, it can be encoded as : *pair* 0 5.

The negation is easy to define :

$$\text{neg} = \lambda x. \text{pair} (\text{not} (\text{fst } x)) (\text{snd } x)$$

Also straightforward with multiplication:

$$\text{not} = \lambda x y z. x z y$$

$$\text{xor} = \lambda x y. x (\text{not} y) y$$

$$\text{multint} = \lambda m n. \text{pair} (\text{xor} (\text{fst } m) (\text{fst } n)) (\text{multi} (\text{snd } m) (\text{snd } n))$$

other operations quite the same.

□

Problem 2. (30 points)

Given the definition of Fibonacci number

$$F_0 = 0, F_1 = 1, F_i = F_{i-1} + F_{i-2}$$

- (a) Use *fix* to write a lambda function called *fib*: int → int to compute the n-th Fibonacci number.
- (b) We want to extend simple *let* expression to recursive *let rec* expression:

$$\text{letrec } f = \lambda x. e_1 \text{ in } e_2$$

where *f* itself can appear in *e*₁.

Example usage of *letrec* for factorial:

$$\text{fact} = \lambda n. (\text{letrec fact} = (\lambda i. \text{if } i = 0 \text{ then } 1 \text{ else } i * (\text{fact} (i - 1))) \text{in fact } n)$$

- (1) Define semantic and typing rules for expression *letrec* ;
- (2) Use *letrec* to redefine our Fibonacci function.

Solution.

(a)

$$\begin{aligned} ff &= \lambda f : \text{int} \rightarrow \text{int} \\ &\quad .\lambda n : \text{int}. \\ &\quad \text{if } n < 2 \text{ then } n \\ &\quad \text{else } (f (n - 1)) + (f (n - 2)) \end{aligned}$$

$$fib = fix ff$$

(b) (1)

$$\overline{\text{letrec } f = \lambda x. e_1 \text{ in } e_2 \rightarrow e_2[(\lambda x. e_1)[\text{letrec } f = \lambda x. e_1 \text{ in } f/f]/f]}^{(e - \text{letrec})}$$

$$\frac{\Gamma, f : t_1 \rightarrow t_2, x : t_1 \vdash e_1 : t_2 \quad \Gamma, f : t_1 \rightarrow t_2 \vdash e_2 : t}{\Gamma \vdash \text{letrec } f = \lambda x. e_1 \text{ in } e_2 : t}$$

(2)

$$\begin{aligned} fib &= \lambda n. (\text{let rec } fib = (\lambda i. \text{if } (\text{leq } i 1) \text{ then } i \\ &\quad \text{else add } (\text{fib pred } i) (\text{fib pred pred } i)) \\ &\quad \text{in fib } n) \end{aligned}$$

□

Problem 3. (30 points)

Given the following λ expression:

```
let x = 2 in
  let y = 4 in
    let f1 = \x.\y.x+2*y in
      let f2 = \x.\y.2*x-y in
        f2 (f1 y x) 3
```

Using the environment model for lambda calculus with let,

- (a) Define closures. (Be careful and refer to lecture slides);
- (b) Show detailed multi-step evaluation process of the λ expression above.

Solution.

- (a) Closures:

$$C_{f1} = \{\lambda x.\lambda y.x + 2 * y, x \rightarrow 2, y \rightarrow 4\}$$

$$C_{f2} = \{\lambda x.\lambda y.2 * x - y, x \rightarrow 2, y \rightarrow 4, f1 \rightarrow C_{f1}\}$$

Don't forget to bind x and y in the closures, although they are parameters of functions.

- (b) Evaluation:

- (1) $(_, \text{let } x = 2 \text{ in let } y = 4 \text{ in let } f1 = \lambda x.\lambda y.x + 2 * y \text{ in let } f2 = \lambda x.\lambda y.2 * x - y \text{ in } f2 (f1 y x) 3) \rightarrow^* \dots$
- (2) $(x \mapsto 2, \text{let } y = 4 \text{ in let } f1 = \lambda x.\lambda y.x + 2 * y \text{ in let } f2 = \lambda x.\lambda y.2 * x - y \text{ in } f2 (f1 y x) 3) \rightarrow^* \dots$
- (3) $(x \mapsto 2, y \mapsto 4, \text{let } f1 = \lambda x.\lambda y.x + 2 * y \text{ in let } f2 = \lambda x.\lambda y.2 * x - y \text{ in } f2 (f1 y x) 3) \rightarrow^* \dots$
- (4) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, \text{let } f2 = \lambda x.\lambda y.2 * x - y \text{ in } f2 (f1 y x) 3) \rightarrow^* \dots$
- (5) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, f2 (f1 y x) 3) \rightarrow^* \dots \text{ (Require (6))}$
- (6) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, f1 y x) \rightarrow^* \dots \text{ (Require (7) and (8))}$
- (7) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, y) \rightarrow^* 4$
- (8) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, x) \rightarrow^* 2$
- (9) $(x \mapsto 2, y \mapsto 4, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, f1 4 2) \rightarrow^* 8 \text{ (Return (6))}$
- (10) $(x \mapsto 4, y \mapsto 2, f1 \mapsto C_{f1}, f2 \mapsto C_{f2}, f2 8 3) \rightarrow^* 13 \text{ (Return (1))}$

You can write the evaluation steps in your own way as long as it shows the environment in each step clearly!

□