

Approximation Basics*

Milestones, Concepts, and Examples

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Fall 2012

*Special thanks is given to Dr. Guoqiang Li for sharing his teaching materials.

Outline

- 1 **Milestones**
 - History
 - Books
- 2 **Approximation Algorithms**
 - NP Optimization
 - Definition of Approximation
- 3 **Set Cover**
 - Problem and Application
 - Greedy Approach
 - Programming and Rounding

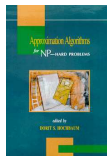
History of Approximation

- 1966 **Graham**: First analyzed algorithms by approximation ratio
- 1971 **Cook**: Gave the concepts of NP-Completeness
- 1972 **Karp**: Introduced plenty NP-Hard combinatorial optimization problems
- 1970's Approximation became a popular research area
- 1979 **Garey & Johnson**: Computers and Intractability: A guide to the Theory of NP-Completeness

Books

CS 351
Stanford
Univ

(1991-1992) Rajeev Motwani
**Lecture Notes on Approximation Algorithms
Volumn I**



(1997) Hochbaum (Editor)
**Approximation Algorithms for NP-Hard Prob-
lems**

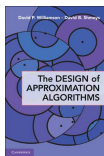


(1999) Ausiello, Crescenzi, Gambosi, etc.
**Complexity and Approximation: Combinatorial
Optimization Problems and Their Approximabil-
ity Properties**

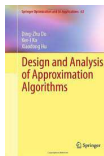
Books (2)



(2001) Vijay V. Vazirani
Approximation Algorithms



(2010) D.P. Williamson & D.B. Shmoys
The Design of Approximation Algorithms



(2012) D.Z Du, K-I. Ko & X.D. Hu
Design and Analysis of Approximation Algorithms

Hardness

There are not much hardness results until 1990s...

Theorem (PCP Theorem, ALMSS'92)

There is no PTAS for MAX-3SAT unless $P = NP$

ALMSS: Arora, Lund, Motwani, Sudan, and Szegedy

Conjecture (Unique Games Conjecture, Knot'02)

The Unique Game is NP-hard to approximate for any constant ratio.

Subhash Khot

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NP Optimization Problem

Definition

A NP Optimization Problem P is a fourtuple $(I, sol, m, goal)$ s.t.

- I is the set of the instances of A and is recognizable in polynomial time.
- Given an instance x of I , $sol(x)$ is the set of short feasible solutions of x and $\forall x$ and $\forall y$ such that $|y| \leq p(|x|)$, it is decidable in polynomial time whether $y \in sol(x)$.
- Given an instance x and a feasible solution y of x , $m(x, y)$ is a polynomial time computable measure function providing a positive integer which is the value of y .
- $goal \in \{\max, \min\}$ denotes maximization or minimization.

An Example of NP Optimization Problem

Example

Given a graph $G = (V, E)$, the **Minimum Vertex Cover** problem (MVC) is to find a vertex cover of minimum size, that is, a minimum node subset $U \subseteq V$ such that, for each edge $(v_i, v_j) \in E$, either $v_i \in U$ or $v_j \in U$.

Justification \rightarrow MVC is an NP Optimization Problem

- $I = \{G = (V, E) \mid G \text{ is a graph}\}$; *poly-time decidable*
- $sol(G) = \{U \subseteq V \mid \forall (v_i, v_j) \in E [v_i \in U \vee v_j \in U]\}$;
short feasible solution set and poly-time decidable
- $m(G, U) = |U|$; *poly-time computable function*
- *goal* = min.

NPO Class

Definition (NPO Class)

The class **NPO** is the set of all NP optimization problems.

Definition (Goal of NPO Problem)

The goal of an NPO problem with respect to an instance x is to find an *optimum solution*, that is, a feasible solution y such that $m(x, y) = \text{goal}\{m(x, y') : y' \in \text{sol}(x)\}$.

What is Approximation Algorithm?

Definition

Given an NP optimization problem $A = (I, sol, m, goal)$, an algorithm A is an approximation algorithm for P if, for any given instance $x \in I$, it returns an approximate solution, that is a feasible solution $A(x) \in sol(x)$ with guaranteed quality.

- Guaranteed quality is the difference between approximation and heuristics.
- Approximation for PO, NPO and NP-hard Optimization.
- Decision, Optimization, and Constructive Problems.

r -Approximation

Definition (Approximation Ratio)

Let P be an NPO problem. Given an instance x and a feasible solution y of x , we define the performance ratio of y with respect to x as

$$R(x, y) = \max \left\{ \frac{m(x, y)}{\text{opt}(x)}, \frac{\text{opt}(x)}{m(x, y)} \right\}.$$

Definition (r -Approximation)

Given an optimization problem P and an approximation algorithm A for P , A is said to be an **r -approximation** for P if, given any input instance x of P , the performance ratio of the approximate solution $A(x)$ is bounded by r , say, $R(x, A(x)) \leq r$.

APX Class

Definition (F-APX)

Given a class of functions F , an NPO problem P belongs to the class **F-APX** if an r -approximation polynomial time algorithm A for P exists, for some function $r \in F$.

Example

- F is constant functions $\rightarrow P \in \text{APX}$.
- F is $O(\log n)$ functions $\rightarrow P \in \text{log-APX}$.
- F is $O(n^k)$ functions (polynomials) $\rightarrow P \in \text{poly-APX}$.
- F is $O(2^{n^k})$ functions $\rightarrow P \in \text{exp-APX}$.

Special Case

Definition (Polynomial Time Approximation Scheme \rightarrow PTAS)

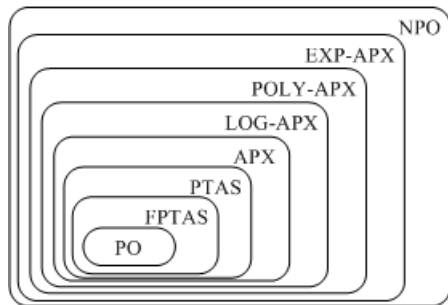
An NPO problem P belongs to the class **PTAS** if an algorithm A exists such that, for any rational value $\epsilon > 0$, when applied A to input (x, ϵ) , it returns an $(1 + \epsilon)$ -approximate solution of x in time polynomial in $|x|$.

Definition (Fully PTAS \rightarrow FPTAS)

An NPO problem P belongs to the class **FPTAS** if an algorithm A exists such that, for any rational value $\epsilon > 0$, when applied A to input (x, ϵ) , it returns a $(1 + \epsilon)$ -approximate solution of x in time polynomial both in $|x|$ and in $\frac{1}{\epsilon}$.

Approximation Class Inclusion

If $P \neq NP$, then $FPTAS \subseteq PTAS \subseteq APX \subseteq \text{Log-APX} \subseteq \text{Poly-APX} \subseteq \text{Exp-APX} \subseteq NPO$



- Constant-Factor Approximation (APX)
 - Reduce App. Ratio
 - Reduce Time Complexity
- PTAS ($(1 + \epsilon)$ -Appx)
 - Test Existence
 - Reduce Time Complexity

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Set Cover Problem

Problem

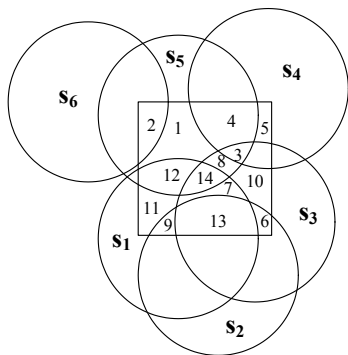
Instance: Given a ground set of elements $E = \{e_1, e_2, \dots, e_n\}$, subsets of elements $\mathcal{S} = \{S_1, \dots, S_m\}$ where each $S_j \subseteq E$, and a nonnegative weight $w_j \geq 0$ for each subset S_j .

Solution: A subset $I \subseteq \{1, 2, \dots, m\}$ such that $\bigcup_{j \in I} S_j = E$.

Measure: $\sum_{j \in I} w_j$.

If $w_j = 1$ for each subset S_j , then it is unweighted set cover.

Application in Networking



Definition (Sensor Coverage)

Given a target region with sensor set $S = \{S_1, \dots, S_k\}$, find a minimum subset \mathcal{R} of S to cover all the target region.

$$S_1 = \{7, 9, 11, 12, 13, 14\},$$

$$S_2 = \{6, 9, 13\},$$

$$S_3 = \{3, 6, 7, 8, 10, 13, 14\},$$

$$S_4 = \{3, 4, 5\},$$

$$S_5 = \{2, 1, 3, 4, 8, 12, 14\} \text{ and}$$

$$S_6 = \{2\}.$$

Find $\{S_i\}$ to cover $T = \{1, \dots, 14\}$.

The Goal of Greedy Algorithm

- Given:
 - An instance of the problem specifies a set of items
- Goal:
 - Determine a subset of the items that satisfies the problem constraints
 - Maximize or minimize the measure function
- Steps:
 - Sort the items according to some criterion
 - Incrementally build the solution starting from the empty set
 - Consider items one at a time, and maintain a set of "selected" items
 - Terminate when break the problem constraints

Greedy Algorithm of Set Cover

Algorithm 1 Greedy Set Cover

Input: E, \mathcal{S}, W .

Output: Subset $I \subseteq \{1, 2, \dots, m\}$ such that $\bigcup_{j \in I} S_j = E$.

- 1: $I = \emptyset$;
 - 2: $\forall j : \widehat{S}_j = S_j$; $\triangleright \widehat{S}_j$: compute average remaining weight
 - 3: **while** $E \neq \emptyset$ **do**
 - 4: $i = \arg \min_{j: \widehat{S}_j \neq \emptyset} \frac{w_j}{|\widehat{S}_j|}$;
 - 5: $I = I \cup \{i\}$;
 - 6: $E = E \setminus S_i$;
 - 7: $\forall j : \widehat{S}_j = \widehat{S}_j \setminus S_i$;
 - 8: **end while**
 - 9: **Return** I .
-

Time Complexity

Theorem

Greedy Set Cover has time complexity $O(m^2)$.

Proof.

- (1) There cannot be more than m round.
- (2) In each round we compute $O(m)$ ratios, each in constant time.

Thus the total running time is $O(m^2)$. □

Preliminaries

Definition (Harmonic Number)

$$H_k = 1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \cdots + \frac{1}{k}. \quad H_k \approx \ln k$$

Theorem

Given positive numbers a_1, \dots, a_k and b_1, \dots, b_k , then

$$\min_{i=1, \dots, k} \frac{a_i}{b_i} \leq \frac{\sum_{i=1}^k a_i}{\sum_{i=1}^k b_i} \leq \max_{i=1, \dots, k} \frac{a_i}{b_i}.$$

Approximation Ratio

Theorem

Greedy Set Cover is an H_n -approximation.

Proof.

- (1) Consider the weight of each element.
- (2) Consider the weight of each iteration.
- (3) Combination and Relaxation.



Notations

OPT: The weight of the optimal solution.

O: The indices of sets in an optimal solution.

n_k : The number of elements that remain uncovered at the start of the k th iteration.

ℓ : Algorithm terminates in ℓ iterations. $n_1 = n$, $n_{\ell+1} = 0$.

I_k : Indices of sets chosen in iterations 1 to $k - 1$.

\widehat{S}_j : The set of uncovered elements in S_j at the start of the k th iteration. $\widehat{S}_j = S_j - \bigcup_{p \in I_k} S_p$

One Iteration

Lemma

For the set j chosen in the k th iteration, $w_j \leq \frac{n_k - n_{k+1}}{n_k} OPT$.

Proof.

$$\min_{j: \hat{S}_j \neq \emptyset} \frac{w_j}{|\hat{S}_j|} \leq \frac{\sum_{i \in O} w_i}{\sum_{i \in O} |\hat{S}_i|} = \frac{OPT}{\sum_{i \in O} |\hat{S}_i|} \leq \frac{OPT}{n_k}.$$

Let j be the chosen set, if we add S_j into our solution, then there will be $|\hat{S}_j|$ fewer uncovered elements, so $n_{k+1} = n_k - |\hat{S}_j|$. Thus

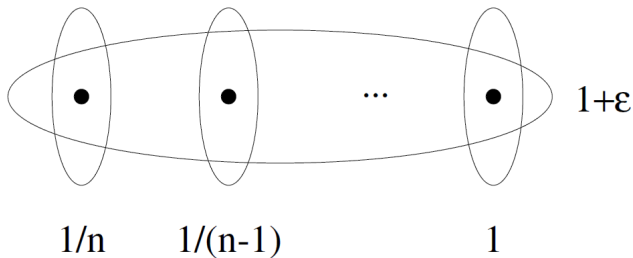
$$w_j \leq \frac{|\hat{S}_j| OPT}{n_k} = \frac{n_k - n_{k+1}}{n_k} OPT.$$



Merging Together

$$\begin{aligned}\sum_{j \in I} w_j &\leq \sum_{k=1}^{\ell} \frac{n_k - n_{k+1}}{n_k} OPT \\ &\leq OPT \cdot \sum_{k=1}^{\ell} \left(\frac{1}{n_k} + \frac{1}{n_k - 1} + \cdots + \frac{1}{n_{k+1} + 1} \right) \\ &= OPT \cdot \sum_{i=1}^n \frac{1}{i} \\ &= H_n \cdot OPT.\end{aligned}$$

Tight Example



- (1) Greedy solution: $\frac{1}{n} + \frac{1}{n-1} + \dots + 1 = H_n$;
- (2) OPT solution: $1 + \epsilon$.

The Goal

- Since a LP can be solved in polynomial time, given a hard combinatorial optimization problem P , we don't expect to a LP formulation s.t. for any instance $x \in P$, the number of constraints of the LP is polynomial in size of x (this would imply $P=NP!!$)
- LP can be used as a computational step in the design of approximation algorithm.
 - Integer Linear Programming (ILP)
 - Primal-Dual Algorithm

The Steps of Programming and Rounding

Given: An instance of the problem specifies a set of items

Goal: Maximize or minimize the measure function

Steps:

- Construct an Integer Program (IP) for discrete optimization problem \rightarrow OPT solution.
- Relax IP to Linear Program (LP) \rightarrow A polynomial-solvable solution (may not be feasible).
 - Every feasible solution for IP is feasible for LP;
 - The value of any feasible solution for IP has the same value in LP.
- Round LP solution to a feasible solution.

Integer Program

Define $x_j = \begin{cases} 1 & \text{If we select the index of } S_j \text{ into } I. \\ 0 & \text{otherwise.} \end{cases}$

The Integer Program $IP(S)$ can be formulated as:

$$\begin{aligned} & \text{minimize} && \sum_{j=1}^m w_j x_j \\ & \text{subject to} && \sum_{j: e_i \in S_j} x_j \geq 1, \quad i = 1, \dots, n \\ & && x_j \in \{0, 1\}, \quad j = 1, \dots, m \end{aligned}$$

Relaxation

The relaxed Linear Program $LP(S)$ can be formulated as:

$$\begin{aligned} & \text{minimize} && \sum_{j=1}^m w_j x_j \\ & \text{subject to} && \sum_{j: e_j \in S_i} x_j \geq 1, \quad i = 1, \dots, n \\ & && x_j \geq 0, \quad j = 1, \dots, m \end{aligned}$$

Define Z_{IP}^* as the optimum value of $IP(S)$, Z_{LP}^* the optimum value of $LP(S)$, then we have

$$Z_{LP}^* \leq Z_{IP}^* = OPT.$$

Deterministic Rounding

Let $f = \max_{i=1, \dots, n} f_i$, ($f_i = |\{j : e_i \in S_j\}|$).
 x^* the optimal solution of $LP(S)$.

Algorithm 2 Deterministic Rounding for $LP(S)$

Input: x^* , f .

Output: \hat{x} for $IP(S)$.

1: **for** $j = 1$ to n **do**

2: $\hat{x}_j = \begin{cases} 1 & \text{if } x_j^* \geq \frac{1}{f}. \\ 0 & \text{otherwise.} \end{cases}$

3: **end for**

4: **Return** \hat{x} .

Feasible Solution

Lemma

LP rounding outputs a feasible solution for $IP(S)$.

Proof.

We call e_i is covered if $\exists j$, s.t. $e_i \in S_j$ and $x_j = 1$ in \hat{x} .

Since x^* is feasible to $LP(S)$, $\sum_{j:e_i \in S_j} x_j^* \geq 1$ for e_i .

By the definition of f and f_j , there are $f_j \leq f$ terms in the sum, so at least one term must be at least $\frac{1}{f}$.

Thus $\exists j$ such that $e_i \in S_j$ and $x_j^* \geq \frac{1}{f}$. $x_j = 1$ in \hat{x} .



Approximation Ratio

Theorem

$LP(S)$ +rounding is an f -approximation for Set Cover problem.

Proof.

$f \cdot x_j^* \geq 1$ for each $j \in I$ and $f w_j x_j^* \geq 0$ for $j = 1, \dots, m$.

$$\begin{aligned} \sum_{j \in I} w_j &\leq \sum_{j=1}^m w_j \cdot (f \cdot x_j^*) \\ &= f \sum_{j=1}^m w_j x_j^* \\ &= f \cdot Z_{LP}^* \\ &\leq f \cdot OPT. \end{aligned}$$