

Compressive Sensing

Report 1

Group 11

Yang Liu, Mingyang Yang, Dayue Zhao, Chi Wang

Abstract—In this report, we give a brief introduction to the recently very popular topic—compressive sensing (CS for short), we explain the advantages of CS over traditional sampling, and discuss the sample methods and reconstruction algorithms, also we suggest several applications in wireless communication which we might concentrate later in work.

Index Terms—sparsity, incoherence, convex optimization, UWB.

I. INTRODUCTION

AS Nyquist sampling theorem suggests, to avoid missing information about a signal, one should sample at least twice the highest frequency of the signal bandwidth. But in many situations, such as medical imaging and video capturing, the Nyquist rate is so high that it is very expensive to implement. However, since signals are sparse in many occasions, they can be represented sparsely on certain basis, such as spikes, sinusoids, wavelets, Gabor functions, curvelets and so on. In this case, if we sample the signal randomly much fewer times than the origin signal length, we can reconstruct the signal exactly with a high probability. Consequently, we sample the signal at a average much lower rate than the Nyquist rate. In wireless communication systems, there are many cases of sampling and coding, by applying this cs technique, we can improve system capability dynamically.

II. REVIEW OF COMPRESSIVE SENSING

A. sampling

consider a real-valued, finite-length, one-dimensional, discrete-time signal \mathbf{x} with length N , which can be viewed as N column vectors in R^N , then any signal can be represented through a $N \times N$ basis matrix Ψ , whose raw vectors are ψ_i ,

$i=1,2,3\dots N$. Then the signal can be expressed as:

$$\mathbf{x} = \sum_{i=1}^N \psi_i * s_i, s_i \text{ is element of } \mathbf{s}$$

Here, the signal \mathbf{x} is K -sparse if only K elements in \mathbf{s} are non-zero, where $K \ll N$. For such kinds of signals, we can sample them with a measurement matrix to get M linear projections of \mathbf{s} , by carefully design the measurement matrix Φ , we can restore complete information about the signal. Consider the example in figure 1, the CS measurement proceed with a random Gaussian measurement matrix Φ and discrete cosine transform (DCT) matrix Ψ . Here the signal \mathbf{x} is 4-sparse, as we can see, by dimension reduction, the sample become more concentrated than the origin signal. Since Φ is gaussian random and Ψ is a fixed DCT pattern, the result Θ will also be gaussian random.

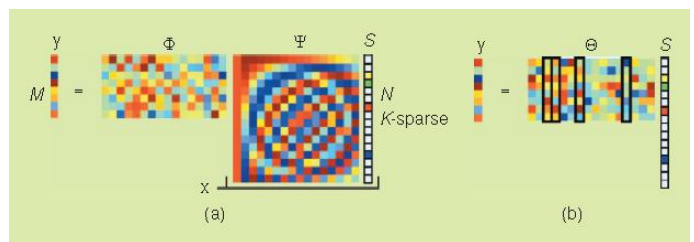


Fig. 1.

We will discuss the constraints on the size of sample matrix in the next section.

B. reconstruction

Another key term is how to testify the efficiency of the matrix and guarantee the exact recovery of the sparse or compressive signal. Terance Tao has proved that if we construct the sample by uniformly selecting M DFT samples at random in

frequency domain, then for a certain parameter μ , if K satisfy

$$|K| < C_\mu \cdot (\log N)^{-1} \cdot |M|$$

then with probability $1-O(N^\mu)$, the solution to certain optimization problem is unique and equal to the origin signal \mathbf{s} , which we will discuss later. More generally, a sufficient condition for a stable solution is referred to as **RIP**: For any arbitrary $3K$ -sparse ν and some $\varepsilon > 0$, if

$$1 - \varepsilon \leq \frac{\|\Theta\nu\|_2}{\|\nu\|_2} \leq 1 + \varepsilon$$

then the K -sparse signal is unique and stable. A related condition is that Φ and Ψ matrix should be incoherent. We will proceed using these conclusions without prove them in details.

Suppose we've constructed some deterministic nonadaptive measurement matrix, to recover the signal, we would solve the equation:

$$\Theta s = y$$

since Θ is of size $M \times N$, the solution to this equation is not unique. What we expect is $s' = \operatorname{argmin} \|s\|_0$ also called p0 problem. However this is a combinational optimization problem and also a NP-complete, which indicates complexity and unstability of the solver. Other alternatives are the p1 and p2 problem. p2 type is the minimum energy solution of this equation and has many convenient methods to solve, however, as we will see later, p2 solution has a very low probability of matching the p0 solution. For p1 type, we can see it match the p0 type with a much higher probability although the algorithm is more limited than the that of the p2 type. In figure 2, a $K=3$ -sparse signal is used. The plane is the solution of the equation, in (b) the l2 ball has very low probability to be sparse while in (c) the l1 ball has high probability to match the sparse condition.

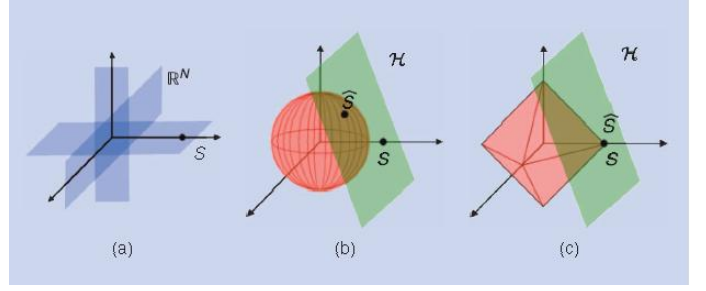


Fig. 2.

For the p1 optimization problem, we can apply several traditional linear programming such as Basic Pursuit or OMP which we will use in the next section.

C. experiment

For simplicity, all the examples are 1D signals in this report. In this section, we try to get familiar with the construction and reconstruction process in CS by transferring directly a sparse impulse train signal into sample vectors. We tried two methods to construct the measurement matrix, iid gaussian matrix and PN-shift matrix and compare the performance of them.

First, we create a realvalued discrete signal with length $N=100$ and have $K=10$ spikes, then we create measurement matrix Θ with a size of 40×100 following the steps below:

1.iid-Gaussian matrix: $\Theta = \operatorname{randn}(40, 100)$, to improve performance, we make the operation $\Theta = \operatorname{orth}(\Theta)'$ to guarantee the rows of the matrix are orthogonal. The reconstruction algorithm is primal-dual in Basic Pursuit, we will not discuss this method in this report. As we can see in figure 3 is the gaussian measurement matrix, figure 4 is the original signal, figure 5 is the p2 solution of the equation, which badly-matches the sparse condition, figure 6 is the p1 solution, with $MSE = 2.8869^{-4}$.

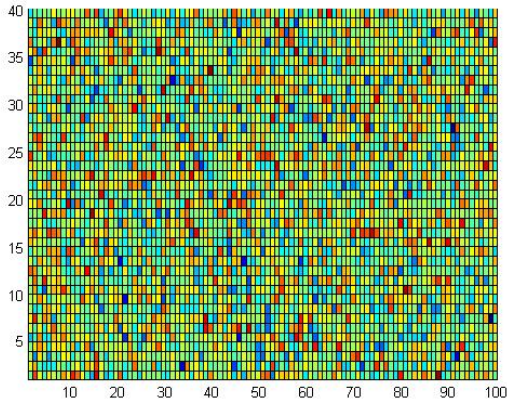


Fig. 3.

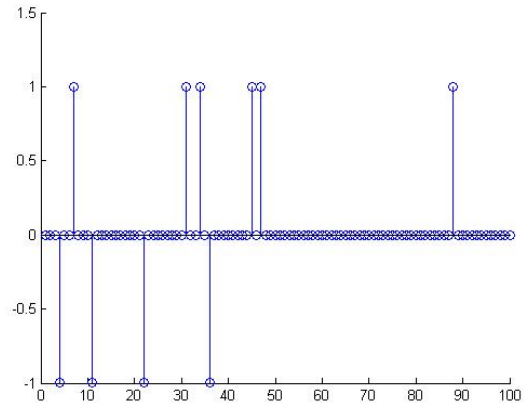


Fig. 6.

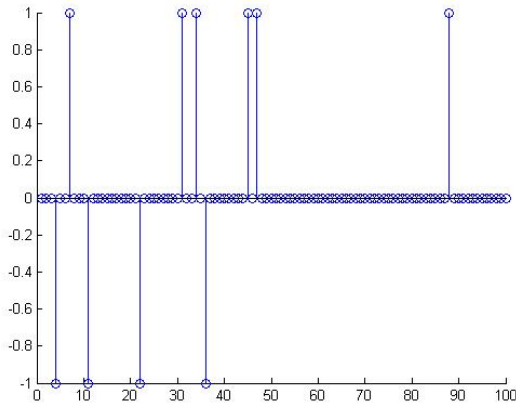


Fig. 4.

2.shifted PNsequence matrix: $\Theta_{m,n} = pn([N/M]m - n)$, where pn is the PN sequence, whose we assume to be \mathbf{N} , the matrix generated are in figure 7, the reconstruction algorithm is the same as above. As we can see in figure 10, the signal recovered has missed some information due to the somewhat ill-designed matrix, the $MSE = 1.9752$.

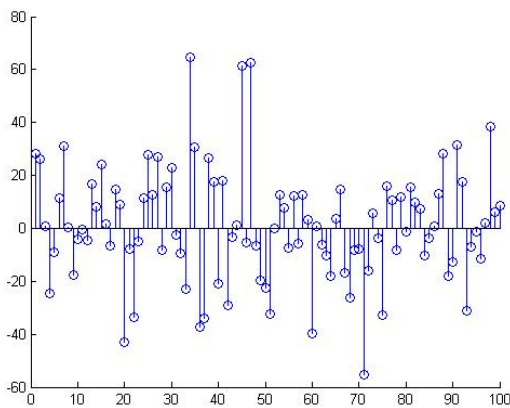


Fig. 5.

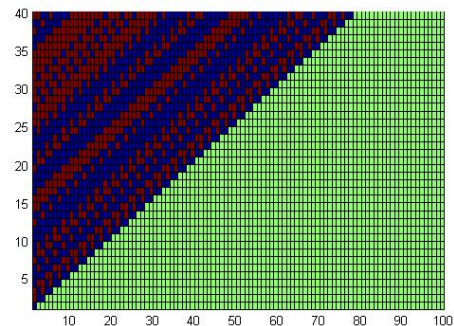


Fig. 7.

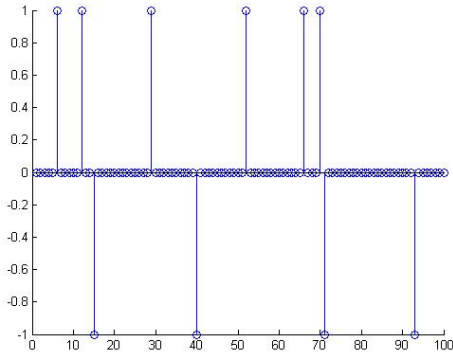


Fig. 8.

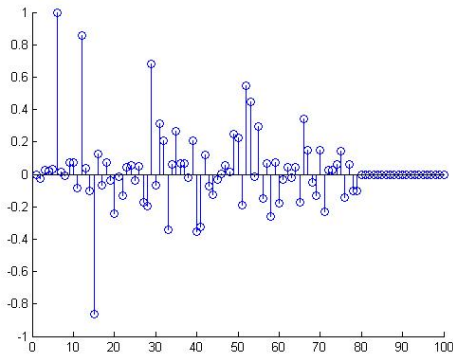


Fig. 9.

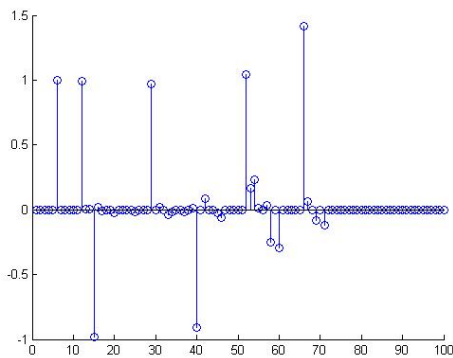


Fig. 10.

How to design a efficient deterministic matrix is of key importance, noticing Iwen has given some kind of powerful matrix in his writings, we will study more on this topic.

III. WHAT TO DO NEXT

A. learn more about CS

After several days' learning, we've got the basic idea of CS, however, we still have to spend much more time on studying the following facets of CS :

1: We haven't quite understood the details of the so many Theorems and Lemmas, which are important for us to deeply absorb the ideas of CS, we will concentrate more on two classical papers [2] and [3], in which the authors have done excellent theoretical work.

2: We will read carefully the paper of Iwen *Simple Deterministically Constructible RIP Matrices with Sublinear Fourier Sampling Requirements* to learn a new method to construct the deterministic **RIP matrix**, which is significant for signal sampling. Then we can design some high-performance measurement rather than the limited two kinds of matrix used in the experiment.

3: We should do more experiments and simulations with the help of **Ilmagic matlab package** that Mr. liang offers us, and get more information about convex optimization.

B. Applying CS in wireless communication system

Generally, the CS technique is widely used in almost every area requiring sampling or (and) coding, in wireless communication systems, CS can improve the system capacity in many occasions, as we know, in OFDM system, CS can be used to reduce carrier and thus improve spectrum efficiency. Also in MIMO system, it can be proved that the MIMO channels are sparse thus CS can further improve system throughput.

What we may continue to study is the UWB system, since in certain thus system, signals are transmitted by extreme short modulated impulses, which are obviously sparse in time, however, we should at first learn more about the UWB system and explore ways to apply CS in thus systems.

IV. CONCLUSION:

We've worked together for long to learn related techniques and do this report, however, we have to

say, we've indeed choose a difficult topic since there are a lot of mathematical deductions in related papers and materials, which seems forbidden for us, however, the topic itself is really exciting in that it overthrows some traditional understandings of sampling and we hope to apply this magic technique in certain wireless communication system, maybe UWB.

REFERENCES

- [1] Richard G. Baraniuk, *Compressive Sensing*.
- [2] Emmanuel Candes Justin Romberg and Terence Tao, *Robust uncertainty principles: Exact signal reconstruction from highly incomplete frequency information*, IEEE Trans. on Information Theory, 52(2) pp. 489 - 509, February 2006.
- [3] David L. Donoho, *Compressive Sensing*, IEEE Trans. on Information Theory, 52(4), pp. 1289 - 1306, April 2006.
- [4] Emmanuel J. Candes, *Compressive Sampling*.
- [5] Emmanuel J. Cands and Michael B. Wakin, *An introduction to Compressive Sampling*.
- [6] David Donoho and Yaakov Tsaig, *Extensions of compressed sensing*, Signal Processing, 86(3), pp. 533-548, March 2006.
- [7] Richard Baraniuk and Philippe Steeghs, *Compressive Radar Imaging*, Department of Electrical and Computer Engineering Rice University, E. P. Wigner Institute Bucharest, Romania.
- [8] Justin Romberg, *Imaging via compressive sampling*, IEEE Signal Processing Magazine, 25(2), pp. 14 - 20, March 2008.
- [9] Piotr Indyk, *Explicit constructions for compressed sensing of sparse signals*, Symp. on Discrete Algorithms, 2008.
- [10] P. Wojtaszczyk, *Stability and instance optimality for Gaussian measurements in compressed sensing*, Preprint, 2008.
- [11] Florian Sebert, Leslie Ying, and Yi Ming Zou, *Toeplitz block matrices in compressed sensing*, Preprint, 2008.
- [12] Sina Jafarpour, Weiyu Xu, Babak Hassibi, and Robert Calderbank, *Efficient compressed sensing using high-quality expander graphs*, Preprint, 2008.
- [13] Emmanuel Cands, *The restricted isometry property and its implications for compressed sensing*, Comptes Rendus de l'Academie des Sciences, Paris, Series I, 346, pp. 589-592, 2008.
- [14] Shamgar Gurevich and Ronny Hadani, *Incoherent dictionaries and the statistical restricted isometry property*, Preprint, 2008.
- [15] Jarvis Haupt, Waheed U. Bajwa, Gil Raz, and Robert Nowak, *Toeplitz compressed sensing matrices with applications to sparse channel estimation*, Preprint, 2008.
- [16] Gabriel Peyr, *Best basis compressed sensing*, Preprint, 2006.
- [17] Lawrence Carin, Dehong Liu, and Ya Xue, *In Situ Compressive Sensing*, Inverse Problems, 24(1), Feb. 2008.
- [18] Petros Boufounos and Richard G. Baraniuk, *1-Bit compressive sensing*, Conf. on Info. Sciences and Systems (CISS), Princeton, New Jersey, March 2008.
- [19] Lawrence Carin, Dehong Liu, and Bin Guo, *In situ compressive sensing for multi-static scattering: Imaging and the restricted isometry property*, Preprint, 2008.
- [20] Giuseppe Valenzise, Giorgio Prandi, Mario Tagliasacchi, and Augusto Sarti, *Identification of sparse audio tampering using distributed source coding and compressive sensing techniques*, Preprint, 2008.