

# 文章阅读方法

## Technical Paper Guidelines

- \* What is the research aim of this paper? What problem is the approach trying to solve?
- \* Which method proposed in this paper to solve the problem? What are the main equations and/or algorithms in the paper?
- \* What is the information or external source used in their method?
- \* What is the main innovation of the paper? How does it relate to previous work?
- \* Is the author's description of the previous work accurate? or misleading?
- \* What are the conclusions of this paper?

# 文章阅读方法 (续)

## Data Analysis Guidelines

- \* Why is this task difficult?
- \* What are the hard cases?
- \* What are the easy cases?
- \* Do these models make assumptions to solve the task?
- \* What are the conclusions of data analysis?

# 实例介绍

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**Title:** **Result** of the WNUT2017 Shared Task on Novel and Emerging Entity Recognition

\* Abstract: Problems, methods, results

文章解决什么问题？

如何解决的？

文章的结论或结果是什么？

# 实例介绍 (续)

- \* **Aim:**

1. Provide a **definition** of **emerging** and **rare** entities, and **datasets** for detecting these entities.
2. Evaluate the **ability** of participating entries to detect and classify novel and emerging named entities in noisy text.

- \* **Problem:** recall on **unusual**, previous-**unseen** entities in the **noise** text is low.

- \* **Information collect:**

1. three different sources, Reddit, Twitter, YouTube as dev. and test data.
2. StackExchange (including movies, politics, physics, sci-fi and security)

- \* **Methods:** to develop **systems** that are less sensitive to change, and can handle rare and emerging entity types with ease.

# 实例介绍 (续)

- \* Reason & assumption (我的理由和假设是什么):

to develop systems that are less sensitive to change, and can handle rare and emerging entity types with ease.

- \* Analysis results:

1. F1(entity, type) surface recognition is lower than entity recognition.
2. NER in novel emerging settings remains hard:
  - When a name is a common word (Donald Duck), some system only identify part of the name
  - Locations that contain elements that are also common in person names present an obstacle for the participating systems
  - Names originating from other languages often present problems for the systems.
  - Corporation and creative work were generally a difficult classes for the system to predict.
3. Annotation remains hard.

# 实例介绍 (续)

## \* Conclusion:

1. **A new benchmark dataset** consisting of 1008 development and 1287 test documents containing nearly 2000 entity mentions.
2. 7 systems show that entity recognition on these entities is **more difficult** than high frequent entities commonly found in NER.
3. systems are failing to generalize successfully, instead profiting from frequently repeated entities in regular contexts.