

Universal Program*

Xiaofeng Gao

Department of Computer Science and Engineering
Shanghai Jiao Tong University, P.R.China

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Outline

- 1 Universal Functions and Universal Programs
- 2 Application of the Universal Program
- 3 Effective Operations on Computable Functions

General Remark

There are universal programs that embody all the programs.

A program is universal if upon receiving the Gödel number of a program it simulates the program indexed by the number.

Intuition

Consider the function $\psi(x, y)$ defined as follows

$$\psi(x, y) \simeq \phi_x(y).$$

In an obvious sense $\psi(x, _)$ is a universal function for the unary functions

$$\phi_0, \phi_1, \phi_2, \phi_3, \dots$$

Universal Function

The **universal function** for n -ary computable functions is the $(n + 1)$ -ary function $\psi_U^{(n)}$ defined by

$$\psi_U^{(n)}(e, x_1, \dots, x_n) \simeq \phi_e^{(n)}(x_1, \dots, x_n).$$

We write ψ_U for $\psi_U^{(1)}$.

Question: Is $\psi_U^{(n)}$ computable?

The Theorem

Theorem. For each n , the universal function $\psi_U^{(n)}$ is computable.

Proof. Given a number e , decode the number to get the program P_e ; and then simulate the program P_e . If the simulation ever terminates, then return the number in R_1 . By Church-Turing Thesis, $\psi_U^{(n)}$ is computable.

Proof in Detail

The states of the computation of the program $P_e(\mathbf{x})$ can be described by a **configuration** and an **instruction number**.

A **state** can be coded up by the number

$$\sigma = \pi(c, j),$$

where c is the configuration that codes up the current values in the registers

$$c = 2^{r_1} 3^{r_2} \dots = \prod_{i \geq 1} p_i^{r_i},$$

and j is the next instruction number.

Step 1: Three New $(n + 2)$ -ary functions

- Define two new functions c_n and j_n :

$\mathbf{C}_n(e, \mathbf{x}, t)$ = the configuration after t steps of $P_e(\mathbf{x})$,

$\mathbf{j}_n(e, \mathbf{x}, t)$ = the number of the next instruction after t steps of $P_e(\mathbf{x})$ (it is 0 if $P_e(\mathbf{x})$ stops in t or less steps),

- If the computation of $P_e(\mathbf{x})$ stops, it does so in $\mu t(\mathbf{j}_n(e, \mathbf{x}, t) = 0)$ steps, and the final configuration is $\mathbf{C}_n(e, \mathbf{x}, \mu t(\mathbf{j}_n(e, \mathbf{x}, t) = 0))$.

$$\psi_U^{(n)}(e, \mathbf{x}) \simeq (\mathbf{C}_n(e, \mathbf{x}, \mu t(\mathbf{j}_n(e, \mathbf{x}, t) = 0)))_1$$

- Let $\sigma_n(e, \mathbf{x}, t) = \pi(\mathbf{C}_n(e, \mathbf{x}, t), \mathbf{j}_n(e, \mathbf{x}, t))$. If σ_n is primitive recursive, then $\mathbf{C}_n, \mathbf{j}_n$ are primitive recursive!

Step 2: Computability of $\sigma_n(e, \mathbf{x}, t)$

The function σ_n can be defined by recursion as follows:

$$\begin{aligned}\sigma_n(e, \mathbf{x}, 0) &= \pi(2^{x_1} 3^{x_2} \dots p_n^{x_n}, 1), \\ \sigma_n(e, \mathbf{x}, t+1) &= \pi(\text{config}(e, \sigma_n(e, \mathbf{x}, t)), \text{next}(e, \sigma_n(e, \mathbf{x}, t))), \\ \text{config}(e, \pi(c, j)) &= \begin{cases} \text{New configuration after } & \text{if } 1 \leq j \leq s \\ j^{\text{th}} \text{ instruction of } P_e \text{ is obeyed,} & \\ c, & \text{otherwise.} \end{cases} \\ \text{next}(e, \pi(c, j)) &= \begin{cases} \text{No. of next instruction after } & \text{if } 1 \leq j \leq s \\ j^{\text{th}} \text{ instruction of } P_e \text{ is obeyed on } c, & \text{and it exists} \\ 0, & \text{otherwise.} \end{cases}\end{aligned}$$

If **config** and **next** are primitive recursive, then so is σ_n !

Step 3: Computability of **config** and **next**

$$\begin{aligned}\ln(e) &= \text{the number of instructions in } P_e; \\ \text{gn}(e, j) &= \begin{cases} \text{the code of } I_j \text{ in } P_e, & \text{if } 1 \leq j \leq \ln(e), \\ 0, & \text{otherwise.} \end{cases} \\ \text{ch}(c, z) &= \text{the resulting configuration when the} \\ &\quad \text{configuration } c \text{ is operated on by the} \\ &\quad \text{instruction with code number } z. \\ \mathbf{v}(c, j, z) &= \begin{cases} \text{the number } j' \text{ of the next instruction} & \text{if } j > 0, \\ \text{when the configuration } c \text{ is operated} & \\ \text{on by the } j^{\text{th}} \text{ instruction with code } z, & \\ 0, & \text{if } j = 0. \end{cases}\end{aligned}$$

Step 3: Computability of **config** and **next** (2)

We can define the function **config**($_$, $_$) by

$$\text{config}(e, \sigma) = \begin{cases} \text{ch}(\pi_1(\sigma), \text{gn}(e, \pi_2(\sigma))), & \text{if } 1 \leq \pi_2(\sigma) \leq \ln(e), \\ \pi_1(\sigma), & \text{otherwise.} \end{cases}$$

and the function **next**($_$, $_$) by

$$\text{next}(e, \sigma) = \begin{cases} \mathbf{v}(\pi_1(\sigma), \pi_2(\sigma), \text{gn}(e, \pi_2(\sigma))), & \text{if } 1 \leq \pi_2(\sigma) \leq \ln(e), \\ 0, & \text{otherwise.} \end{cases}$$

If **ln**, **gn**, **ch**, and **v** are primitive recursive, then so are **config** and **next**!

Step 4: Computability of **ln**, **gn**, **ch**, and **v**

Any number $x \in \mathbb{N}$ has a unique expression as

- $x = \sum_{i=0}^{\infty} \alpha_i 2^i$, with $\alpha_i = 0$ or 1 , all i .
- $x = 2^{b_1} + 2^{b_2} + \dots + 2^{b_l}$, with $0 \leq b_1 < b_2 < \dots < b_l$ and $l \geq 1$.
- $x = 2^{a_1} + 2^{a_1+a_2+1} + \dots + 2^{a_1+a_2+\dots+a_k+k-1}$.

Define α , ℓ , b , and a as follows:

$$\begin{aligned}\alpha(i, x) &= \alpha_i \text{ as in the expression (a);} \\ \ell(x) &= \begin{cases} \ell \text{ as in (b),} & \text{if } x > 0, \\ 0 & \text{otherwise;} \end{cases} \\ b(x) &= \begin{cases} b_i \text{ as in (b),} & \text{if } x > 0 \text{ and } 1 \leq i \leq l, \\ 0 & \text{otherwise;} \end{cases} \\ a(i, x) &= \begin{cases} a_i \text{ as in (c),} & \text{if } x > 0 \text{ and } 1 \leq i \leq l, \\ 0 & \text{otherwise;} \end{cases}\end{aligned}$$

Each of the functions α , ℓ , b , a is computable.

In and gn are primitive recursive

Both functions are primitive recursive since

$$\begin{aligned} \text{In}(e) &= \ell(e + 1), \\ \text{gn}(e, j) &= \mathbf{a}(j, e + 1). \end{aligned}$$

Computability of ch, and v

Define primitive recursive functions **zero**, **succ**, and **tran**:

The change in the configuration c effected by instruction $Z(m)$:

$$\mathbf{zero}(c, m) = \mathbf{qt}(p_m^{(c)m}, c).$$

The change in the configuration c effected by instruction $S(m)$:

$$\mathbf{succ}(c, m) = p_m c.$$

The change in the configuration c effected by instruction $T(m, n)$:

$$\mathbf{tran}(c, m, n) = \mathbf{qt}(p_n^{(c)n}, p_n^{(c)m} c).$$

Computability of ch, and v

Define primitive recursive functions u , u_1 , u_2 , v_1 , v_2 , and v_3 :

$$\mathbf{u}(z) = m \text{ whenever } z = \beta(Z(m)) \text{ or } z = \beta(S(m)):$$

$$\mathbf{u}(z) = \mathbf{qt}(4, z) + 1.$$

$$\mathbf{u}_1(z) = m_1 \text{ and } \mathbf{u}_2(z) = m_2 \text{ whenever } z = \beta(T(m_1, m_2)):$$

$$\mathbf{u}_1(z) = \pi_1(\mathbf{qt}(4, z)) + 1,$$

$$\mathbf{u}_2(z) = \pi_2(\mathbf{qt}(4, z)) + 1.$$

$$\mathbf{v}_1(z) = m_1 \text{ and } \mathbf{v}_2(z) = m_2 \text{ and } \mathbf{v}_3(z) = q \text{ if } z = \beta(J(m_1, m_2, q)):$$

$$\mathbf{v}_1(z) = \pi_1(\pi_1(\mathbf{qt}(4, z))) + 1,$$

$$\mathbf{v}_2(z) = \pi_2(\pi_1(\mathbf{qt}(4, z))) + 1,$$

$$\mathbf{v}_3(z) = \pi_2(\mathbf{qt}(4, z)) + 1.$$

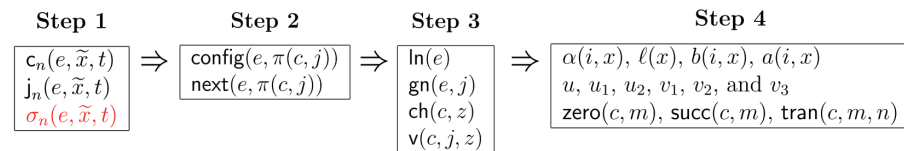
ch, and v are primitive recursive

$$\mathbf{ch}(c, z) = \begin{cases} \mathbf{zero}(c, \mathbf{u}(z)), & \text{if } \mathbf{rm}(4, z) = 0, \\ \mathbf{succ}(c, \mathbf{u}(z)), & \text{if } \mathbf{rm}(4, z) = 1, \\ \mathbf{tran}(c, \mathbf{u}_1(z), \mathbf{u}_2(z)), & \text{if } \mathbf{rm}(4, z) = 2, \\ c, & \text{if } \mathbf{rm}(4, z) = 3. \end{cases}$$

$$\mathbf{v}(c, j, z) = \begin{cases} j + 1, & \text{if } \mathbf{rm}(4, z) \neq 3, \\ j + 1, & \text{if } \mathbf{rm}(4, z) = 3 \wedge (c)_{\mathbf{v}_1(z)} \neq (c)_{\mathbf{v}_2(z)}, \\ \mathbf{v}_3(z), & \text{if } \mathbf{rm}(4, z) = 3 \wedge (c)_{\mathbf{v}_1(z)} = (c)_{\mathbf{v}_2(z)}. \end{cases}$$

Conclusion

We conclude that the functions C_n, j_n, σ_n are primitive recursive.



Further Constructions

For each $n \geq 1$, the following predicates are primitive recursive:

1. $S_n(e, \mathbf{x}, y, t) \stackrel{\text{def}}{=} 'P_e(\mathbf{x}) \downarrow y \text{ in } t \text{ or fewer steps}'$.
2. $H_n(e, \mathbf{x}, t) \stackrel{\text{def}}{=} 'P_e(\mathbf{x}) \downarrow \text{ in } t \text{ or fewer steps}'$.

They are defined by

$$S_n(e, \mathbf{x}, y, t) \stackrel{\text{def}}{=} j_n(e, \mathbf{x}, t) = 0 \wedge (C_n(e, \mathbf{x}, t))_1 = y,$$

$$H_n(e, \mathbf{x}, t) \stackrel{\text{def}}{=} j_n(e, \mathbf{x}, t) = 0.$$

Kleene's Normal Form Theorem

Theorem. (Kleene)

There is a primitive recursive function $U(x)$ and for each $n \geq 1$ a primitive recursive predicate $T_n(e, \mathbf{x}, z)$ such that

1. $\phi_e^{(n)}(\mathbf{x})$ is defined if and only if $\exists z. T_n(e, \mathbf{x}, z)$.
2. $\phi_e^{(n)}(\mathbf{x}) \simeq U(\mu z T_n(e, \mathbf{x}, z))$.

Proof. Let $T_n(e, \mathbf{x}, z) = S_n(e, \mathbf{x}, (z)_1, (z)_2)$. Then (1) is clear.

For (2) let $U(x) = (x)_1$. Then

$$\phi_e^{(n)}(\mathbf{x}) \simeq U(\mu z. T_n(e, \mathbf{x}, z)).$$

Every computable function can be obtained from a primitive recursive function by using at most one application of the μ -operator in a standard manner.

Application: Undecidability

Theorem. The problem ‘ ϕ_x is total’ is undecidable.

Proof. If ‘ ϕ_x is total’ were decidable, then by Church’s Thesis

$$f(x) = \begin{cases} \psi_U(x, x) + 1, & \text{if } \phi_x \text{ is total,} \\ 0, & \text{if } \phi_x \text{ is not total.} \end{cases}$$

would be a total computable function that differs from every total computable function.

Proof (1)

$Sub(f; g_1, g_2, \dots, g_m)$ denotes the function obtained by substituting g_1, \dots, g_m into f . (f is m -ary; g_i are n -ary for some n).

$Rec(f, g)$ denotes the function obtained from f and g by recursion (f is n -ary, g is $(n + 2)$ -ary for some n).

S denotes the function $x + 1$

U_i^n denotes the projection function $U_i^n(x_1, \dots, x_n) = x_i$.

For each primitive recursive function, we have a **Plan** to indicate the basic functions used and the exact sequence of operations performed.

Application: Nonprimitive Total Computable Function

Theorem. There is a total computable function that is not primitive recursive.

Proof.

1. The primitive recursive functions are effectively denumerable.
2. Construct a coding of a primitive recursive function $f(x)$ one can effectively calculate $p(e)$ such that $\phi_{p(e)}(x) \simeq f(x)$.
3. But then $g(x) = \phi_{p(x)}(x) + 1 = \psi_U(p(x), x) + 1$ is a total computable function that is not primitive recursive.

Example: $f(x) = x^2$

$$g_1 = Sub(S; U_3^3): \quad g_1(x, y, z) = U_3^3(x, y, z) + 1 = z + 1$$

$$g_2 = Rec(U_1^1; g_1): \quad \begin{cases} g_2(x, 0) = U_1^1(x) = x, \\ g_2(x, y + 1) = g_1(x, y, g_2(x, y)) = g_2(x, y) + 1 \end{cases}$$

So $g_2(x, y) = x + y$

$$g_3 = Sub(g_2; U_1^3, U_3^3): \quad g_3(x, y, z) = g_2(x, z) = x + z$$

$$g_4 = Rec(0; g_3): \quad \begin{cases} g_4(x, 0) = 0, \\ g_4(x, y + 1) = g_3(x, y, g_4(x, y)) = x + g_4(x, y) \end{cases}$$

So $g_4(x, y) = xy$

$$f = Sub(g_4; U_1^1, U_1^1): \quad f(x) = g_4(x, x) = x^2$$

Effective Numbering

Now restrict our attention to plans for unary primitive recursive functions. We can number these plans in an effective way. Define:

θ_n = the unary primitive recursive function
 defined by plan number n

Since every primitive recursive function is computable, there is a total function p such that for each n , $p(n)$ is the number of a program that computes θ_n .

$$\theta_n = \phi_{p(n)}.$$

Construction of Total Non-Primitive Recursive Function

For every primitive recursive function θ_n , we use a diagonal construction as follows:

$$\begin{aligned} g(x) &= \theta_x(x) + 1 \\ &= \phi_{p(x)}(x) + 1 \\ &= \psi_U(p(x), x) + 1 \end{aligned}$$

g is a total function that is not primitive recursive, but g is computable, by the computability of ψ_U and p .

Computability of $p(n)$

We know how to obtain a program for the function $Sub(f; g_1, \dots, g_m)$ given programs for f, g_1, \dots, g_m ;

We know how to obtain a program for the function $Rec(f, g)$ given programs for f, g ;

We have explicit programs for the basic functions.

Hence, given a plan for a primitive recursive function f involving intermediate functions g_1, \dots, g_k , we can effectively find programs for g_1, \dots, g_k and finally f .

Thus, by Church's Thesis, there is an effectively computable function p such that $\theta_n = \phi_{p(n)}$.

Application: Effectiveness of Function Operation

Fact. There is a total computable function $s(x, y)$ such that $\phi_{s(x, y)} = \phi_x \phi_y$ for all x, y .

Proof. Let $f(x, y, z) = \phi_x(z) \phi_y(z) = \psi_U(x, z) \psi_U(y, z)$.

By S-m-n Theorem there is a total function $s(x, y)$ such that $\phi_{s(x, y)}(z) \simeq f(x, y, z)$.

Application: Effectiveness of Set Operation

Fact. There is a total computable function $s(x, y)$ such that $W_{s(x, y)} = W_x \cup W_y$.

Proof. Let

$$f(x, y, z) = \begin{cases} 1, & \text{if } z \in W_x \text{ or } z \in W_y, \\ \text{undefined,} & \text{otherwise.} \end{cases}$$

By S-m-n Theorem there is a total function $s(x, y)$ such that $\phi_{s(x, y)}(z) \simeq f(x, y, z)$. Clearly $W_{s(x, y)} = W_x \cup W_y$.

Application: Effectiveness of Inversion

Let $g(x, y)$ be a computable function such that

- (a) $g(x, y)$ is defined iff $y \in E_x$;
- (b) If $y \in E_x$, then $g(x, y) \in W_x$ and $\phi_x(g(x, y)) = y$. (i.e., $g(x, y) \in \phi_x^{-1}(\{y\})$)

By S-m-n Theorem, there is a total computable function k such that $g(x, y) \simeq \phi_{k(x)}(y)$. Then from (a) and (b) we have:

- (a') $W_{k(x)} = E_x$;
- (b') $E_{k(x)} \subseteq W_x$; If $y \in E_x$, then $\phi_x(\phi_{k(x)}(y)) = y$.

Hence if ϕ_x is injective, then $\phi_{k(x)} = \phi_x^{-1}$ and $E_{k(x)} = W_x$.

Application: Effectiveness of Recursion

Consider f defined by the following recursion

$$f(e_1, e_2, \mathbf{x}, 0) \simeq \phi_{e_1}^{(n)}(\mathbf{x}) \simeq \psi_U^{(n)}(e_1, \mathbf{x}),$$

and

$$\begin{aligned} f(e_1, e_2, \mathbf{x}, y + 1) &\simeq \phi_{e_2}^{(n+2)}(\mathbf{x}, y, f(e_1, e_2, \mathbf{x}, y)) \\ &\simeq \psi_U^{(n+2)}(e_2, \mathbf{x}, y, f(e_1, e_2, \mathbf{x}, y)). \end{aligned}$$

By S-m-n Theorem, there is a total computable function $r(e_1, e_2)$ such that

$$\phi_{r(e_1, e_2)}^{(n+1)}(\mathbf{x}, y) \simeq f(e_1, e_2, \mathbf{x}, y).$$