

Social Network De-anonymization with Overlapping Communities: Analysis, Algorithm and Experiments

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- 3 Analytical Aspect
- 4 Algorithmic Aspect
- 5 Experimental Aspect
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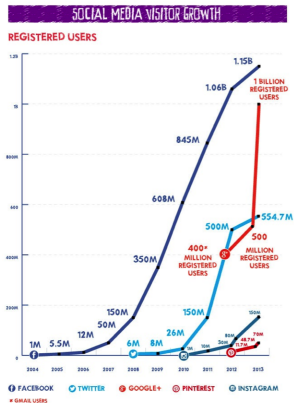
Social Networks

- We are in many social networks nowadays.



Booming Social Networks

- Social networks **explode** these days.



More Social Networks



Larger Social Networks

Privacy Exposed to Public

- Private information becomes more often released to public.



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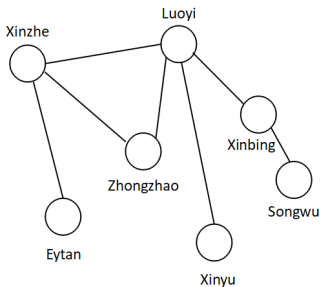


- It gives opportunities for adversaries to identify users.
- How to protect ?

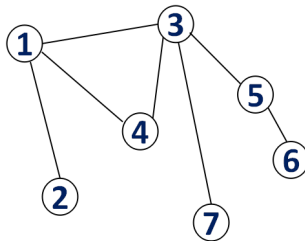
Anonymize Yourself !

- **Anonymization** : Removing **Personal Identifiers**.
 - IDs, Names, Records, Institutes...

Un-anonymized Facebook



Anonymized Facebook



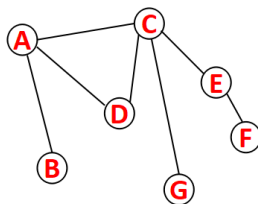
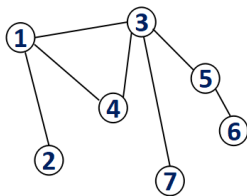
- **Is it safe ?**

A Toy Example

- IF : Another **identical un-anonymized** networks ?

Anonymized Facebook :

Un-Anonymized Linkedin :



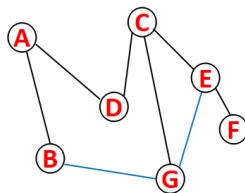
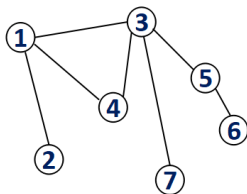
- It is **trivial** to identify all users in Facebook.
- It is **NOT** safe.

A Toy Example

- Social networks on different platforms are often different.
 - Friends may/may not be connected in social networks.

Anonymized Facebook :

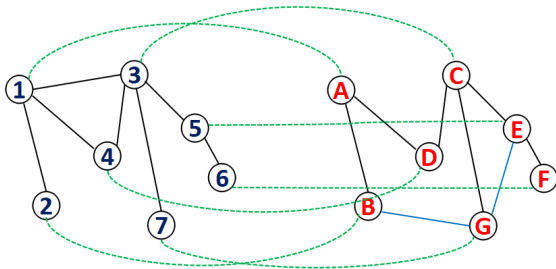
Un-Anonymized LinkedIn :



- Can we identify users in Facebook now ?

Social Network De-anonymization

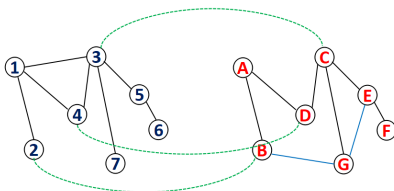
- **De-anonymization** is a way to identify users in an anonymized network by another un-anonymized network.
- We need to find a **mapping** from un-anonymized networks to anonymized networks.



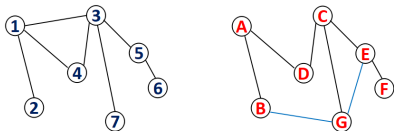
- 1 \leftrightarrow A
- 2 \leftrightarrow B
- 3 \leftrightarrow C
- 4 \leftrightarrow D
- 5 \leftrightarrow E
- 6 \leftrightarrow F
- 7 \leftrightarrow G

Different Versions of De-anonymization

- **Seeded** De-anonymization : There are **pre-mappings**.

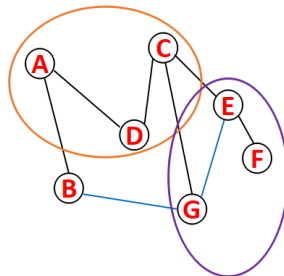
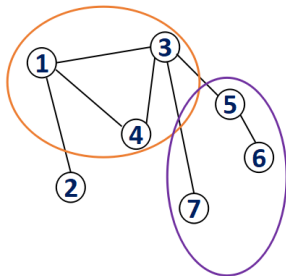


- **Seedless** De-anonymization : No pre-mappings.



Different Versions of De-anonymization

- De-anonymization with **Communities** :
 - Social **cliques**.



Related Work

● Pioneering Works :

- A. Narayanan and V. Shmatikov, “De-anonymizing social networks”, in IEEE Symposium on Security and Privacy, pp. 173 – 187, 2009. (Seeded)
- P. Pedarsani and M. Grossglauser, “On the privacy of anonymized networks” in Proc. ACM SIGKDD, pp. 1235 – 1243, 2011. (Seedless)

● De-anonymization with Communities :

- E. Onaran, G. Siddharth and E. Erkip, “Optimal de-anonymization in random graphs with community structure”, arXiv preprint arXiv :1602.01409, 2016.
- X. Fu, Z. Hu, Z. Xu, L. Fu and X. Wang, “De-anonymization of Networks with Communities : When Quantifications Meet Algorithms”, IEEE Globecom, 2017.

Our Contributions

In this work, we

- study the effect of **overlapping communities** on **seedless** de-anonymization ;
- target at minimizing the **expected de-anonymization error** initially ;
- provide a **systematic study** for the above setting, including model, theory, algorithm, and experiments on real data.

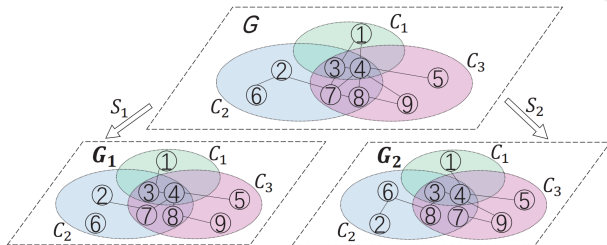
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Problem Formulation

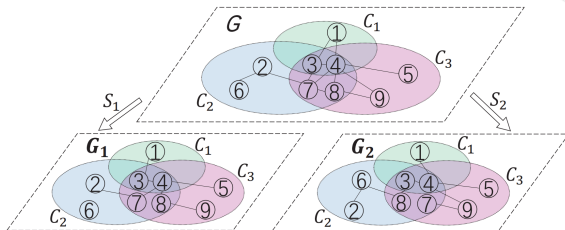
- How to build the model ?
- **Observation :**
 - Connection \rightarrow Friends.
 - Friends $\not\rightarrow$ Connection.
- **Characterization :**
 - Connection : Social Networks (Exposed).
 - Friends : Relationship Networks (Underlying).
- **Modeling :**
 - Social Network **partially** presents Relationship Network ;
 - Social network : a **sampling** of Relationship Network.

Problem Formulation



- $G(V, E)$: The Underlying Relationship Networks.
- $G_1(V, E_1)$: The Anonymized Networks.
- $G_2(V, E_2)$: The Un-anonymized Networks.
- Parameters : $\theta = \{\{p\}_{ij}, s_1, s_2\}$.

Social Network De-anonymization



Definition (Social Network De-anonymization)

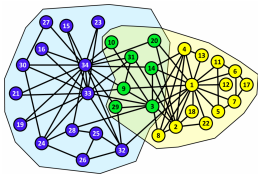
Given $G_1 = (V, E_1)$, $G_2 = (V, E_2)$, and $\theta = \{\{p_{ij}\}, s_1, s_2\}$, the goal is to construct a mapping π that is closest to the correct mapping π_0 .

$$\pi_0 = \{(1, 1), (2, 6), (3, 3), (4, 4), (5, 5), (6, 2), (7, 8), (8, 7), (9, 9)\}$$

Overlapping Communities

● Overlapping Stochastic Block Model (OSBM)

- Overlapping communities.
- Higher overlapping, Higher connection possibility.



A simple version of OSBM :

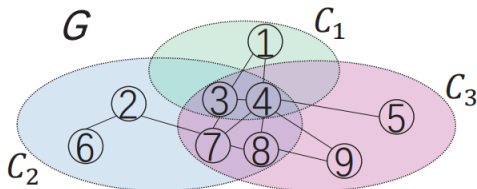
$$P((i, j) \in E) \triangleq p_{ij} = \frac{1}{1 + ae^{-x_{ij}}}.$$

- x : number of common communities of user i and j .
- a : the density parameter.

Overlapping Communities

$$P((i,j) \in E) \triangleq p_{ij} = \frac{1}{1 + ae^{-x_{ij}}}$$

Example :



- $P((1,4) \in E) = p_{14} = \frac{1}{1+ae^{-1}}$
- $P((2,5) \in E) = p_{25} = \frac{1}{1+a}$
- $P((3,4) \in E) = p_{34} = \frac{1}{1+ae^{-3}}$

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Minimization of Expected Error

- **Goal** : minimizing the **expected de-anonymization error**.
- **De-anonymization Error** :

- A mapping $\pi \leftrightarrow$ A permutation matrix Π_0

$$\pi = \{(1, 2), (2, 1), (3, 3)\} \leftrightarrow \Pi = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- $d(\Pi, \Pi_0) = \frac{1}{2} \|\Pi - \Pi_0\|_F^2$ is the number of error mappings.
- **Expected** :
 - Minimizing $\mathbf{E}_{\Pi_0} \{d(\Pi, \Pi_0)\}$,
 - Expectation over different ground-truth Π_0 .
 - **Minimum Mean Square Error (MMSE)**

Minimum Mean Square Error (MMSE)

- We intend to find Π as a **minimizer** of the expected de-anonymization error.

MMSE Estimator

Given G_1 , G_2 and θ , the MMSE estimator is an estimation of Π_0 minimizing the number of mistakenly matched nodes in expectation, which is

$$\begin{aligned}\hat{\Pi} &= \arg \min_{\Pi \in \Pi^n} \mathbf{E}_{\Pi_0} \{d(\Pi, \Pi_0)\} \\ &= \arg \min_{\Pi \in \Pi^n} \sum_{\Pi_0 \in \Pi^n} \|\Pi - \Pi_0\|_F^2 Pr(\Pi_0 | G_1, G_2, \theta),\end{aligned}$$

where Π^n is the set of $n \times n$ permutation matrices.

Minimum Mean Square Error (MMSE)

Theorem 1

Given G_1 , G_2 and θ , the MMSE estimator can be equivalently reformed as

$$\hat{\Pi} = \arg \max_{\Pi \in \Pi^n} \sum_{\Pi_0 \in \Pi^n} \|\Pi - \Pi_0\|_F^2 \|\mathbf{W} \circ (\Pi_0 \mathbf{A} - \mathbf{B} \Pi_0)\|_F^2,$$

where \circ means the Hadamard product, \mathbf{W} satisfies that

$$\mathbf{W}(i, j) = \sqrt{w_{ij}} \text{ and } w_{ij} = \log \left(\frac{1 - \rho_{C_i C_j} (s_1 + s_2 - s_1 s_2)}{\rho_{C_i C_j} (1 - s_1)(1 - s_2)} \right).$$

- But, **Is it easy to solve ?**
- It is **NP-hard**.

Transformation of MMSE

- Transform and simplify the original problem.
- $\hat{\Pi} = \arg \max_{\Pi \in \Pi^n} \sum_{\Pi_0 \in \Pi^n} \|\Pi - \Pi_0\|_F^2 \|\mathbf{W} \circ (\Pi_0 \mathbf{A} - \mathbf{B} \Pi_0)\|_F^2$.

Weighted-Edge Matching Problem (WEMP)

Given $G_1(V, E_1)$, $G_2(V, E_2)$ and weight matrix \mathbf{W} , the weight-edge matching problem is to find

$$\tilde{\Pi} = \arg \min_{\Pi \in \Pi^n} \|\mathbf{W} \circ (\Pi \mathbf{A} - \mathbf{B} \Pi)\|_F^2$$

Validity of Transformation

$$\hat{\Pi} = \arg \max_{\Pi \in \Pi^n} \sum_{\Pi_0 \in \Pi^n} \|\Pi - \Pi_0\|_F^2 \|\mathbf{W} \circ (\Pi_0 \mathbf{A} - \mathbf{B} \Pi_0)\|_F^2$$

↓ ?

$$\tilde{\Pi} = \arg \min_{\Pi \in \Pi^n} \|\mathbf{W} \circ (\Pi \mathbf{A} - \mathbf{B} \Pi)\|_F^2$$

Valid ?

- In average case : valid based on **Sequence Inequality**.
- For a specific network : an approximation ratio with lower bound 0.5.

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Algorithmic Aspect

After transforming to WEMP, there are 2 crucial issues :

- **Why** does optimizing WEMP work ?
 - The **advantage** of solving WEMP ?
- **How** can we solve it ?
 - The **mechanism** for solving WEMP ?

Optimality v.s. Complexity

Advantage of Solving WEMP

- **Aspect 1** : Advantage of WEMP

- Under mild conditions, the optimal solution of WEMP $\tilde{\Pi}$ can make the error **negligible**.
- Negligible : **Relative Node Mapping Error (RNME)** $\rightarrow 0$.

$$\text{RNME} = \frac{\|\tilde{\Pi} - \Pi_0\|_F^2}{\|\Pi_0\|_F^2}$$

Notation : $\|\mathbf{W} \circ (\Pi\mathbf{A} - \mathbf{B}\Pi)\|_F^2 = \|\Pi\hat{\mathbf{A}} - \hat{\mathbf{B}}\Pi\|_F^2$

Advantage of Solving WEMP

Theorem 2

Given $G_1, G_2, \theta, \mathbf{W}$. Set

$$K = \min_{s,t,j} \{(\rho_{c_s} c_j + \rho_{c_t} c_j) \min\{s_1, s_2\}\},$$

$$L = \max_{s,t,j} \{[(\rho_{c_s} c_j + \rho_{c_t} c_j) \max\{s_1, s_2\}]^2\}.$$

If the following four conditions :

- $\frac{L}{K} = o(1)$;
- the minimizer of WEMP, $\tilde{\Pi}$, satisfies that $\|\hat{\mathbf{A}} - \Pi_0 \hat{\mathbf{B}} \Pi_0^T\|_F^2 / \|\hat{\mathbf{A}} - \tilde{\Pi} \hat{\mathbf{B}} \tilde{\Pi}^T\|_F^2 = \Omega(1)$;
- $\|\hat{\mathbf{A}} - \Pi_0 \hat{\mathbf{B}} \Pi_0^T\|_F^2 = o(Kn^2)$;
- Π_0 and $\tilde{\Pi}$ keep invariant of the community representations,

hold, then the *RNME*, $\|\tilde{\Pi} - \Pi_0\|_F^2 / \|\Pi_0\|_F^2$, can be upper bounded by the minimum value of WEMP, i.e., $\|\hat{\mathbf{A}} - \tilde{\Pi} \hat{\mathbf{B}} \tilde{\Pi}^T\|_F^2$, and as $n \rightarrow \infty$, *RNME* $\rightarrow 0$.

Advantage of Solving WEMP

- Why are the conditions **mild** ?
- Take the example of **OSBM**.
 - $a = \Omega(1)$.
 - $s = o(1)$ and $\hat{p} = 1 - o(1)$, then $\hat{p} \log\left(\frac{1-\hat{p}(2s-s^2)}{\hat{p}(1-s)^2}\right) = \hat{p} \log\left(1 + \frac{1-\hat{p}}{\hat{p}(1-s)^2}\right) \approx \frac{1-\hat{p}}{(1-s)^2} = o(1) = o(\min_{i,j} p_{C_i} c_j)$, thus **condition (iii)** holds.
 - Meanwhile $s = o(1)$ makes **condition (i)** hold.
 - Easy to verify that **condition (ii),(iv)** hold.

Mechanism for Solving WEMP

- **Aspect 2 : Mechanism for WEMP**
- **Definitions :**
 - **Community Representation (C_i) :** Communities $\{1, 2, 3, 4\}$, vertex i in $\{1, 3\}$, then $C_i = \{1, 0, 1, 0\}$.
 - **Community Representation Matrix (\mathbf{M}) :**
 - The i^{th} row of \mathbf{M} is C_i .

$$\text{If } \left\{ \begin{array}{l} 1 \rightarrow C_1 \\ 2 \rightarrow C_2 \\ 3 \rightarrow C_1, C_2 \end{array} \right\} \text{ then } M = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}.$$

Mechanism for Solving WEMP

Formulating WEMP :

$$\begin{aligned} & \text{minimize} \quad \|\Pi \hat{\mathbf{A}} - \hat{\mathbf{B}} \Pi\|_F^2 \\ \text{s.t.} \quad & \forall i \in V_1, \sum_j \Pi_{ij} = 1 \end{aligned} \tag{1}$$

$$\forall j \in V_2, \sum_i \Pi_{ij} = 1 \tag{2}$$

$$\forall i, j, \Pi_{ij} \in \{0, 1\}, \tag{3}$$

$$\forall i \in V_1, C_i = C_{\pi(i)}. \tag{4}$$

Embedding Eqn. (4) into the objective function we get

$$F_0(\Pi) = \|\Pi \hat{\mathbf{A}} - \hat{\mathbf{B}} \Pi\|_F^2 + \mu \|\Pi \mathbf{M} - \mathbf{M}\|_F^2.$$

Idea of Algorithm Design

Problem Relaxation :

$$\Omega_0 = \{\Pi_{ij} \in \{0, 1\} | \forall i, j, \sum_i \Pi_{ij} = 1, \sum_j \Pi_{ij} = 1\};$$

$$\Omega = \{\Pi_{ij} \in [0, 1] | \forall i, j, \sum_i \Pi_{ij} = 1, \sum_j \Pi_{ij} = 1\}.$$

Convex-Concave Relaxation Method :

$$F(\Pi) = (1 - \alpha)F_1(\Pi) + \alpha F_2(\Pi)$$

- F_1 is the **convex** relaxation of F .
- F_2 is the **concave** relaxation of F .
- α is an adjustable parameter from $[0, 1]$.

A simple way to obtain F_1 and F_2

Lemma 3

A way to get convex and concave relaxation is

$$F_1(\Pi) = F_0(\Pi) + \frac{\lambda_{min}}{2}(n - \|\Pi\|_F^2)$$

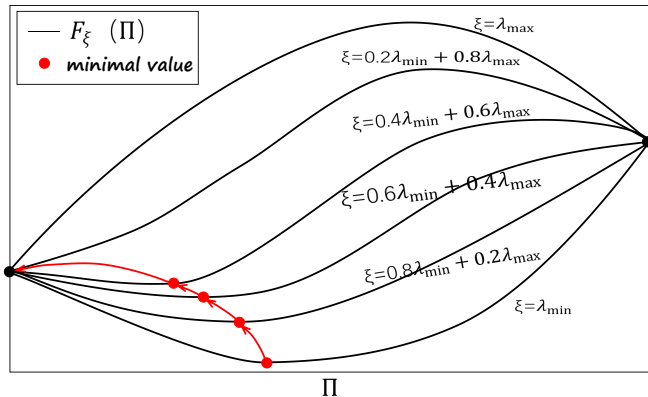
$$F_2(\Pi) = F_0(\Pi) + \frac{\lambda_{max}}{2}(n - \|\Pi\|_F^2)$$

Therefore we form our new objective function in CCOM as

$$F_\xi(\Pi) = (1 - \alpha)F_1(\Pi) + \alpha F_2(\Pi) = F_0(\Pi) + 2\xi(n - \|\Pi\|_F^2),$$

where λ_{min} (λ_{max}) is the smallest (largest) eigenvalue of the Hessian matrix of $F_0(\Pi)$, and $\xi = (1 - \alpha)\lambda_{min} + \alpha\lambda_{max}$,
 $\xi \in [\lambda_{min}, \lambda_{max}]$.

An illustration of Convex-Concave Method



Main Algorithm

- Main Algorithm

Algorithm 1: Convex-concave Based De-anonymization Algorithm (CBDA)

Input: Adjacent matrices \mathbf{A} and \mathbf{B} ; Community assignment matrix \mathbf{M} ;
 Weight controlling parameter μ ; Adjustable parameters δ , $\Delta\xi$.

Output: Estimated permutation matrix $\hat{\mathbf{\Pi}}$.

- 1: Form the objective function $F_0(\mathbf{\Pi})$ and $F(\mathbf{\Pi})$.
 - 2: $\xi \leftarrow 0$, $k \leftarrow 1$, $\mathbf{\Pi}_1 \leftarrow \mathbf{1}_{n \times n} / n$. Set ξ_m , the upper limit of ξ .
 - 3: **while** $\xi < \xi_m$ and $\mathbf{\Pi}_k \notin \Omega_0$ **do**
 - 4: **while** $k = 1$ or $|F(\mathbf{\Pi}_{k+1}) - F(\mathbf{\Pi}_k)| \geq \delta$ **do**
 - 5: $\mathbf{X}^\perp \leftarrow \arg \min_{\mathbf{X}^\perp} \text{tr}(\nabla_{\mathbf{\Pi}_k} F(\mathbf{\Pi}_k)^T \mathbf{X}^\perp)$, where $\mathbf{X}^\perp \in \Omega$.
 - 6: $\gamma_k \leftarrow \arg \min_{\gamma} F(\mathbf{\Pi}_k + \gamma(\mathbf{X}^\perp - \mathbf{\Pi}_k))$, where $\gamma_k \in [0, 1]$.
 - 7: $\mathbf{\Pi}_{k+1} \leftarrow \mathbf{\Pi}_k + \gamma_k(\mathbf{X}^\perp - \mathbf{\Pi}_k)$, $k \leftarrow k + 1$.
 - 8: **end while**
 - 9: $\xi \leftarrow \xi + \Delta\xi$.
 - 10: **end while**
-

Convergence Proof

Lemma 4

CBDA converges and the final output is a permutation matrix in the original feasible region Ω_0 .

Proof sketch :

$$\begin{aligned}
 F_\xi(\Pi_{k+1}) &\leq F_\xi(\Pi_k) + \gamma_k(F_\xi(\Pi^\xi) - F_\xi(\Pi_k)) + \gamma_k \Delta R_k. \\
 F_\xi(\Pi_{k+1}) - F_\xi(\Pi^\xi) \\
 &\leq \prod_{i=1}^k (1 - \gamma_i) \Delta \xi (\|\Pi^{\xi - \Delta \xi}\|_F^2 - \|\Pi^\xi\|_F^2) + \sum_{i=1}^k \gamma_i \prod_{j=1}^{k-i} (1 - \gamma_j) \Delta R_j.
 \end{aligned}$$

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Experimental Aspect

Synthetic Networks :

Notation	Definition	Range
N	Number of Nodes	{500, 1000, 1500, 2000}
s	Sampling Probability ($s_1 = s_2 = s$)	0.3-0.9
a	OSBM Parameter	{3, 5, 7, 9}
η	Community Ratio	{0.05, 0.1}
OL/NOL	Overlapping or Non-Overlapping	{OL, NOL}

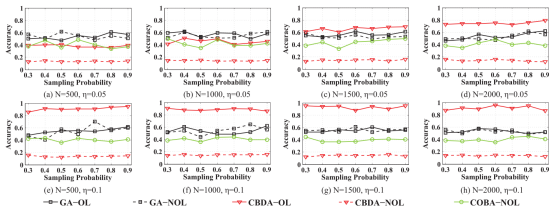


Fig. 2: Experiments on Synthetic Networks.

Experimental Aspect

Sampled Social Networks :

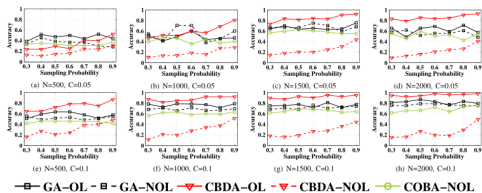
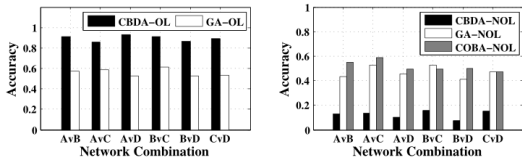


Fig. 8: Experiments on Sampled Real Social Networks.

Cross-Domain Networks :



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Conclusion

- **Conclusion :**

- De-anonymization can be achieved under mild conditions.
- Overlapping communities benefits de-anonymization.

- **Future directions :**

- Theoretical bounds for successful de-anonymization ;
- Partial overlapping users ;
- Multilevel network de-anonymization.

Thanks !